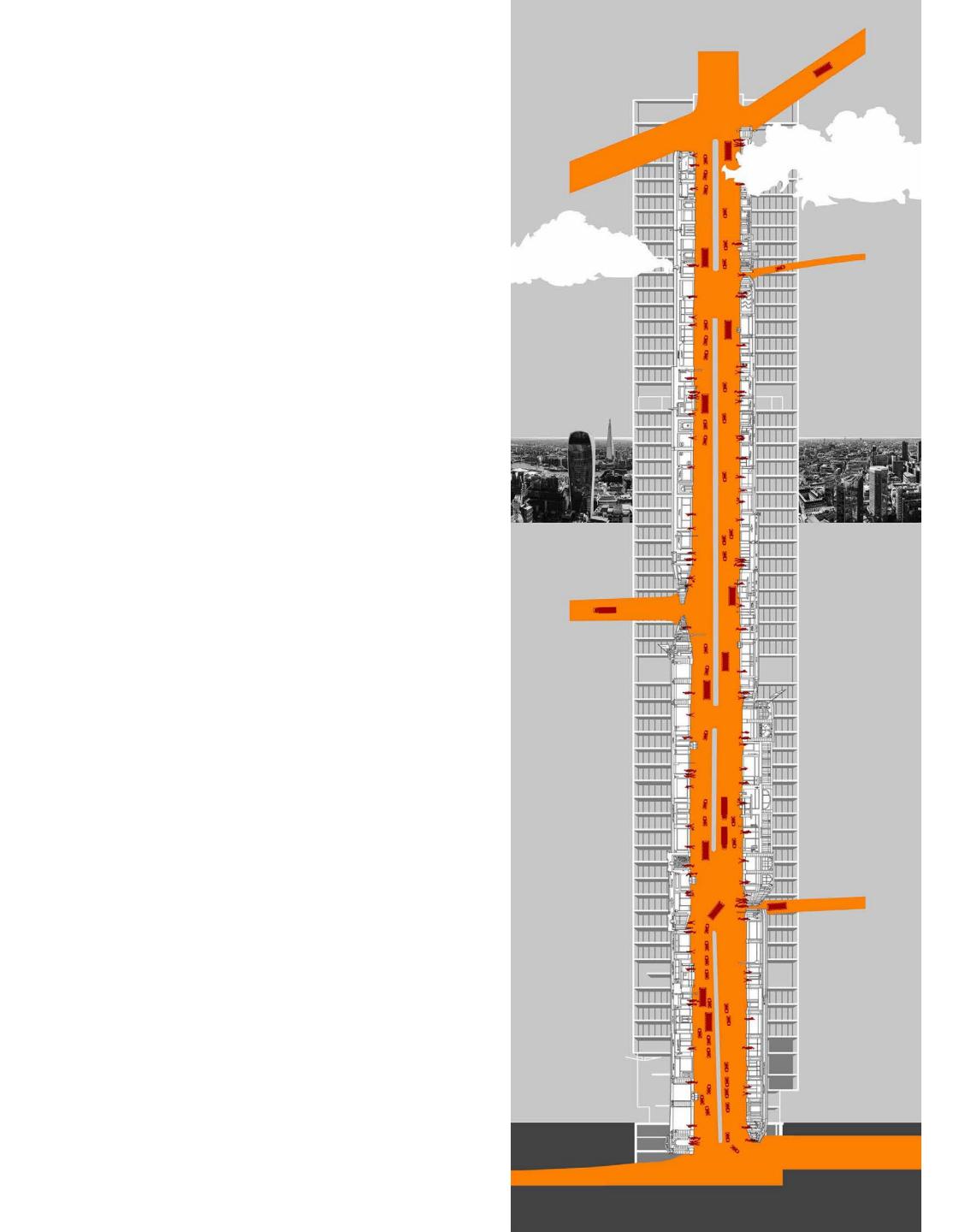


- Vertical Street
  - Issey Fang



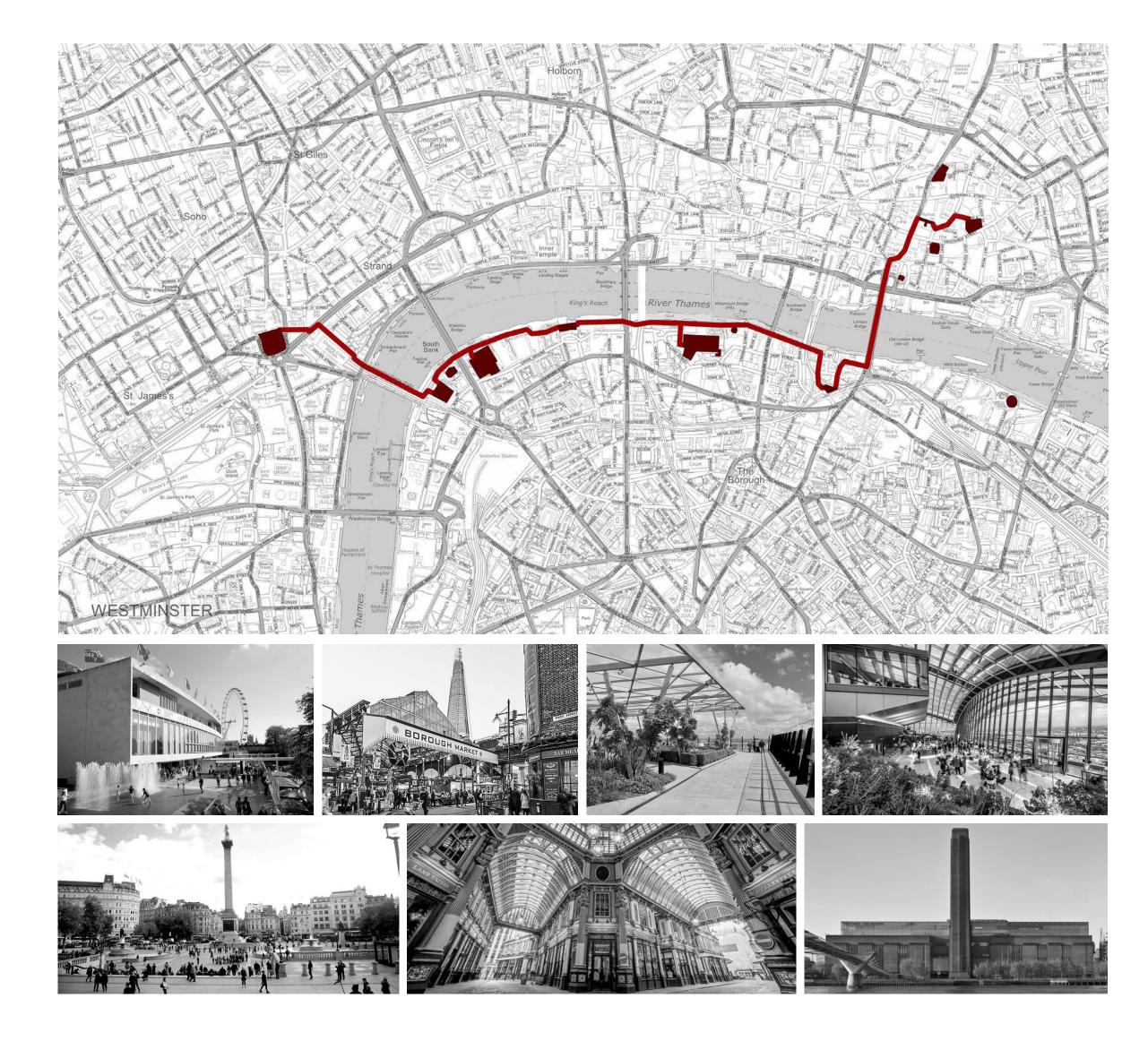




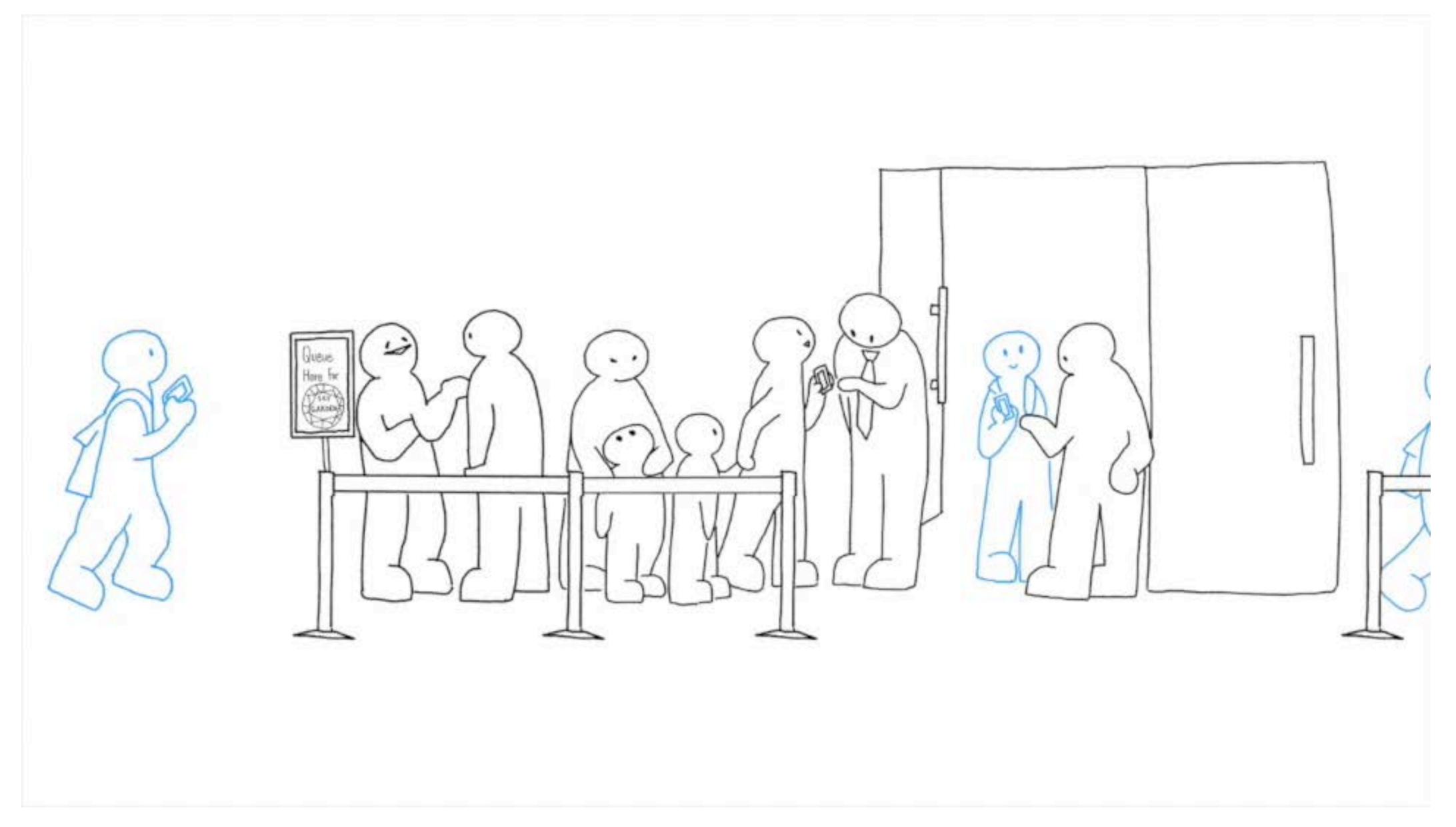








Behaviour Study :Research



△ Journey Design at Sky Garden

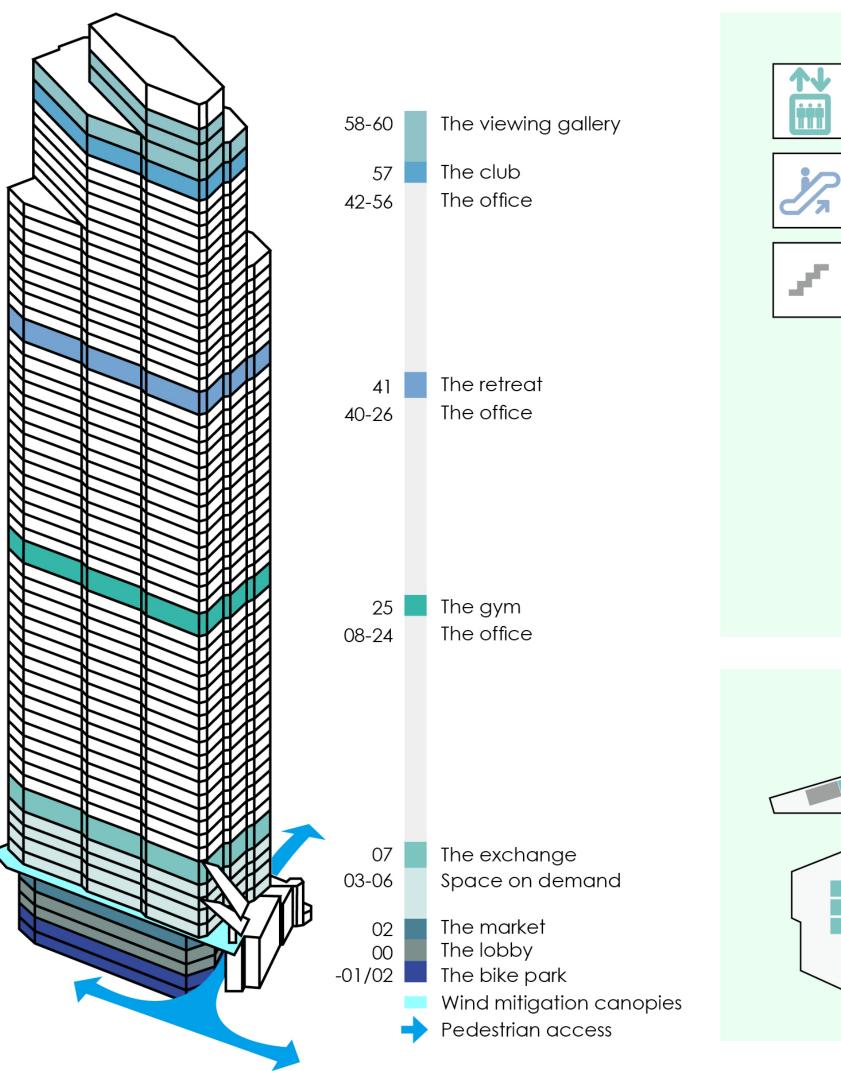
Journey Analysis :Research

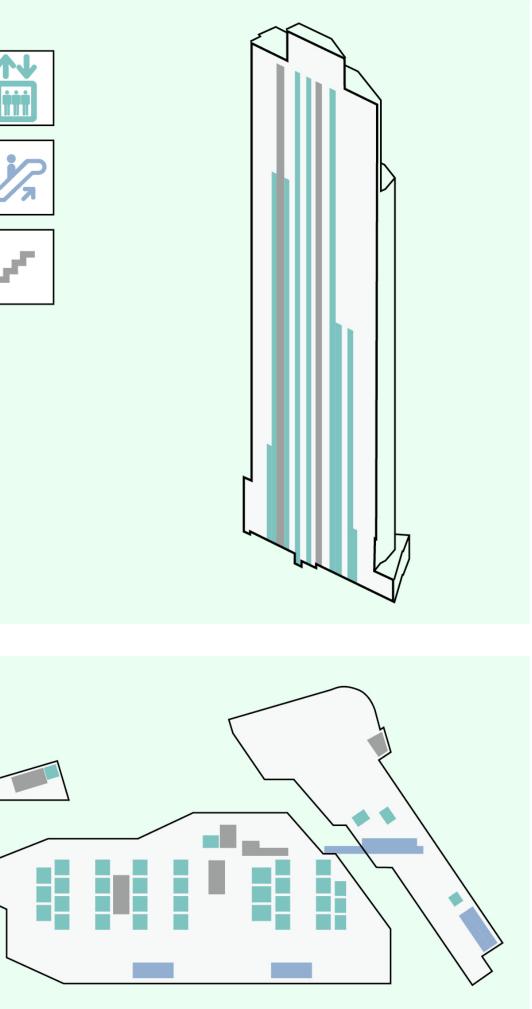




"The first vertical village in London."  $\triangle$  22 Bishopsgate(PLP Architecture)

———— riansportation Analysis —

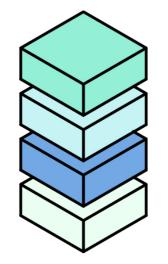


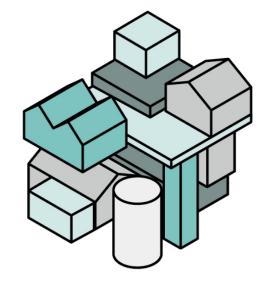


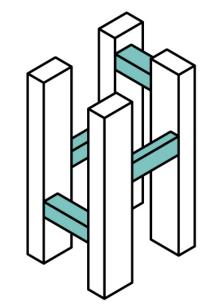
# 22 Bishopsgate Analysis :Research



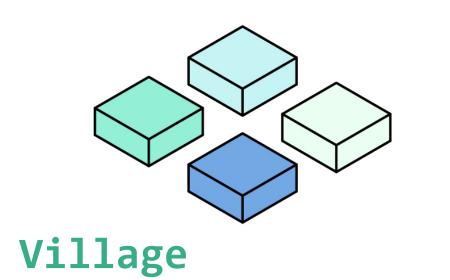


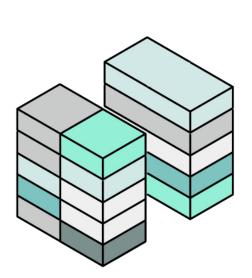


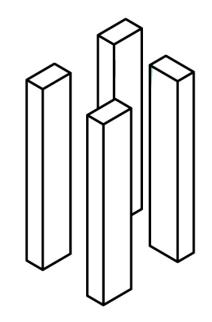




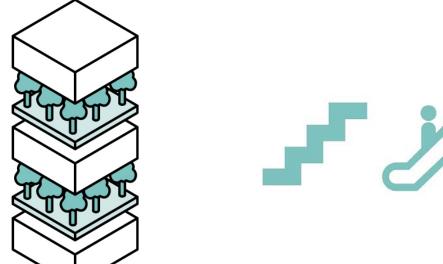
# Vertical Village



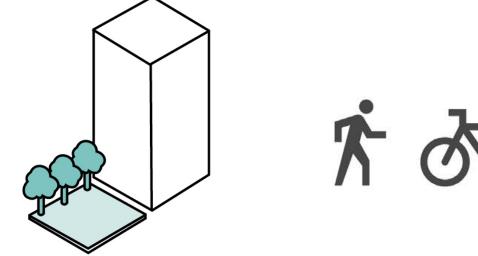




 $\triangle$  Case Study on Vertical Village abla Feature Analysis





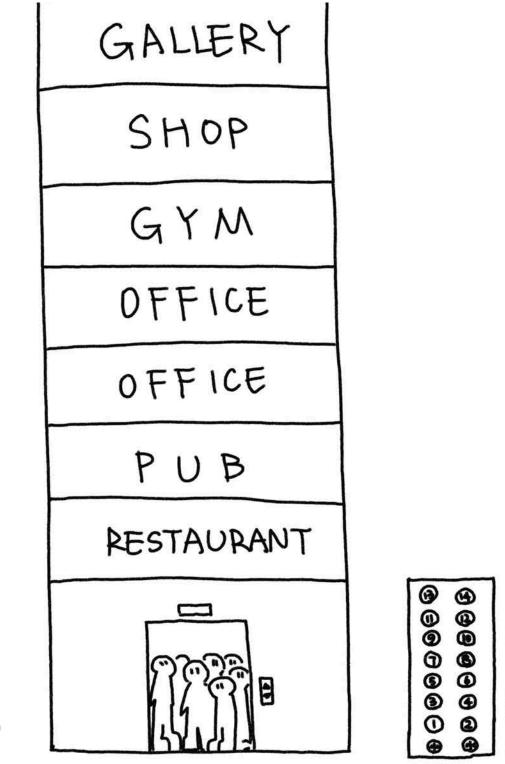


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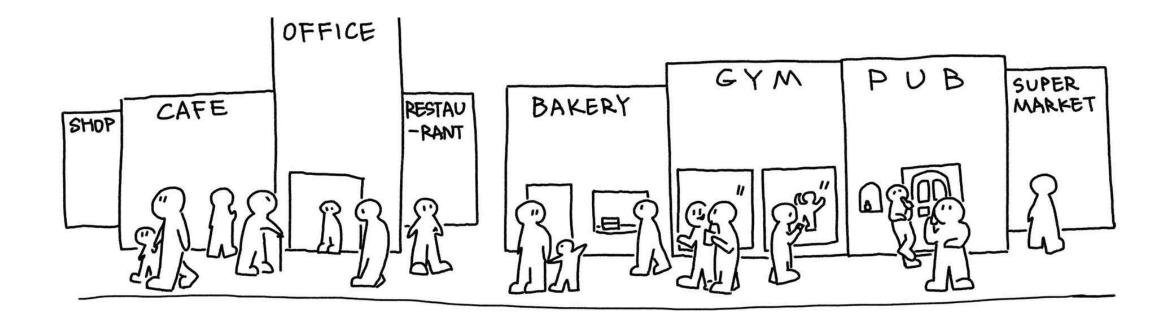
Vertical Village Study :Research









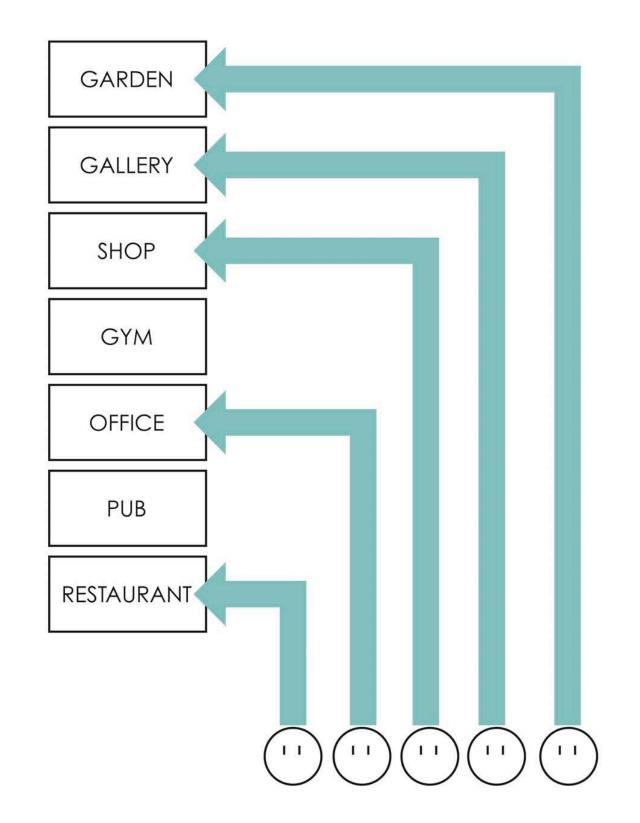


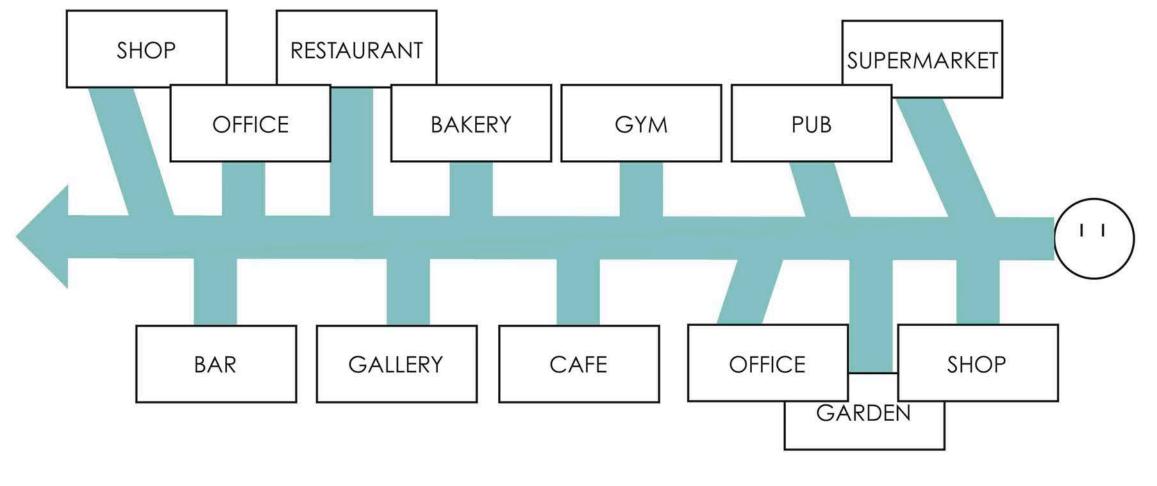
# Village

Experience Analysis

(11

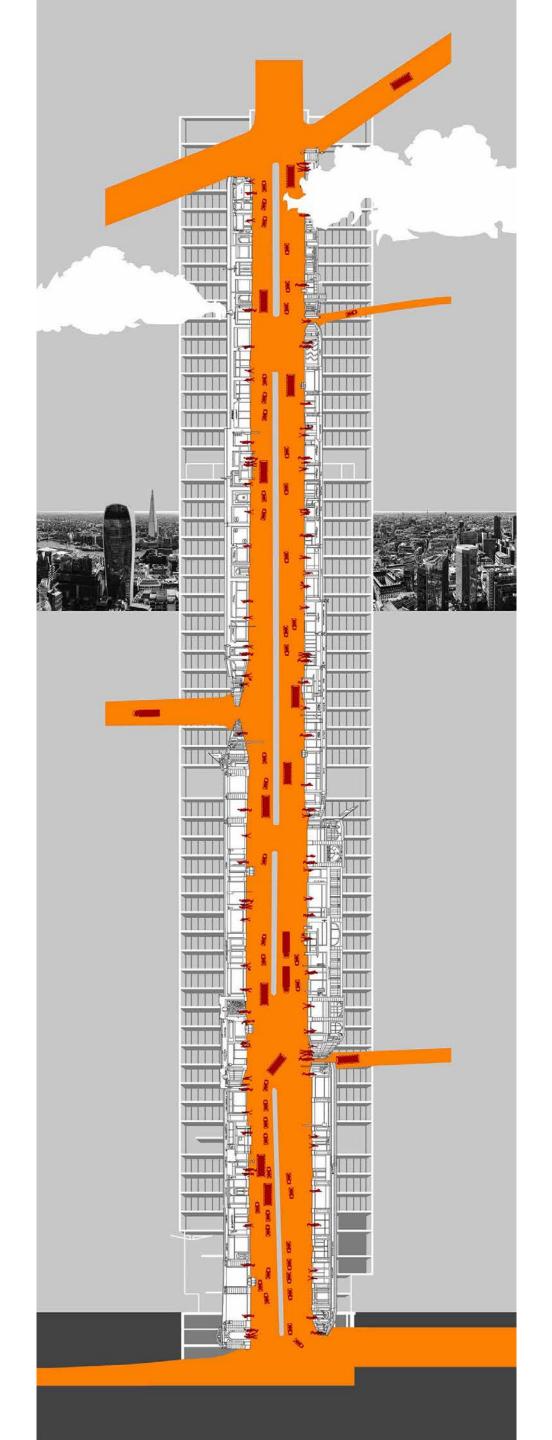
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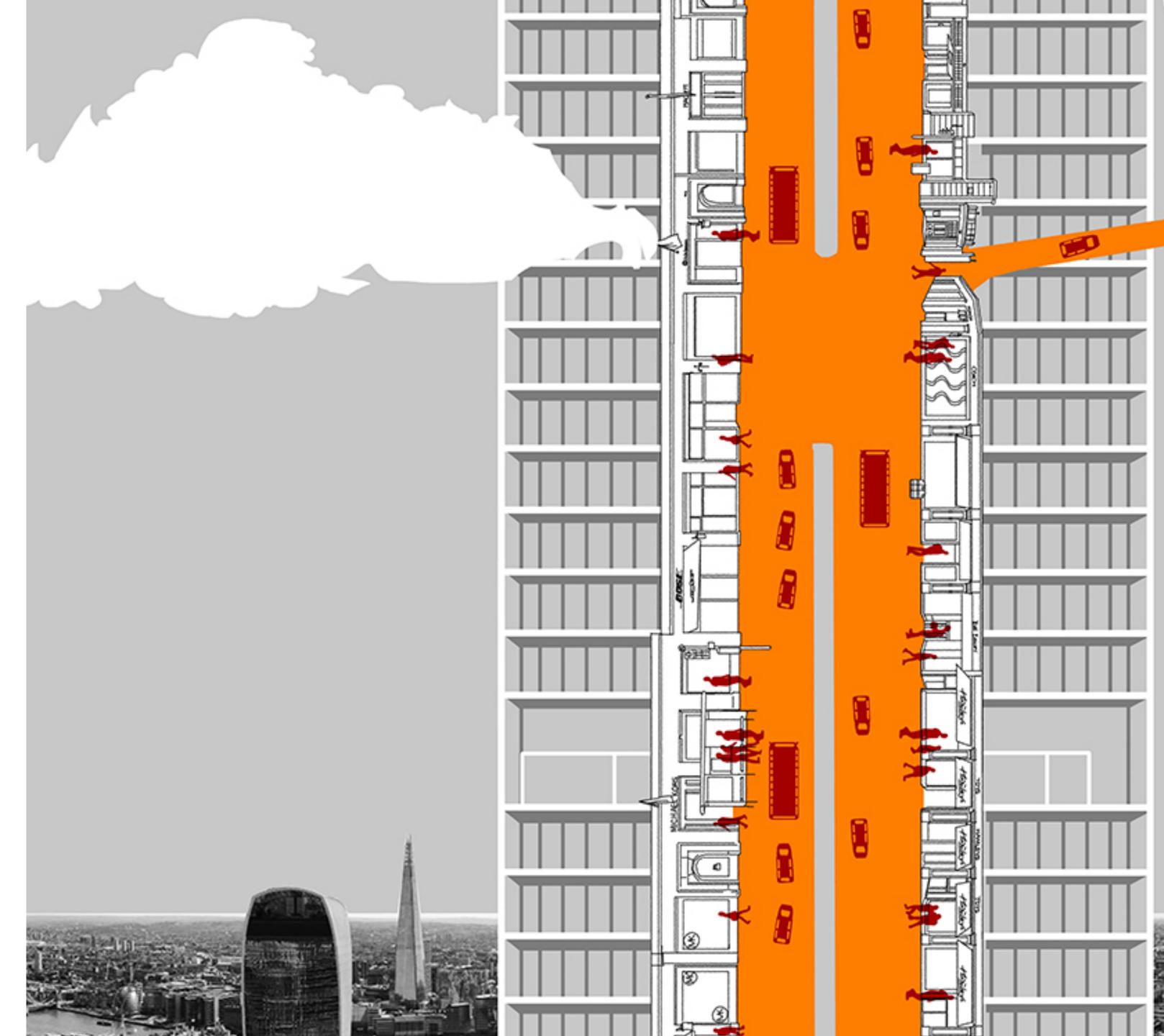




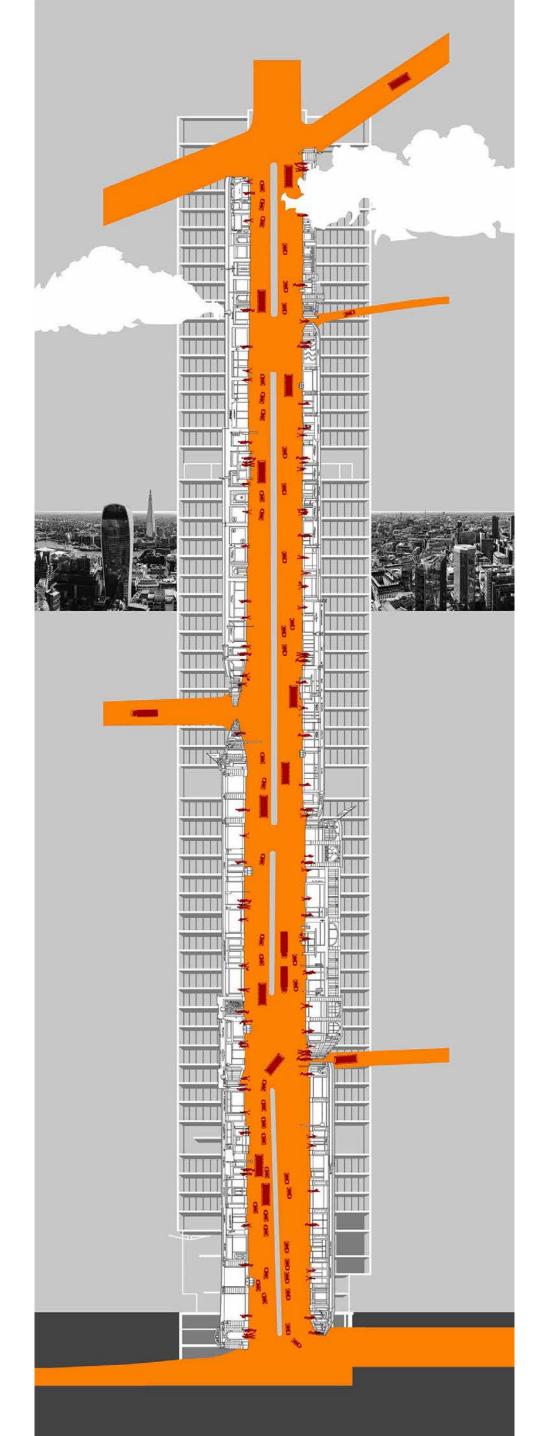
Vertical Village Study :Research

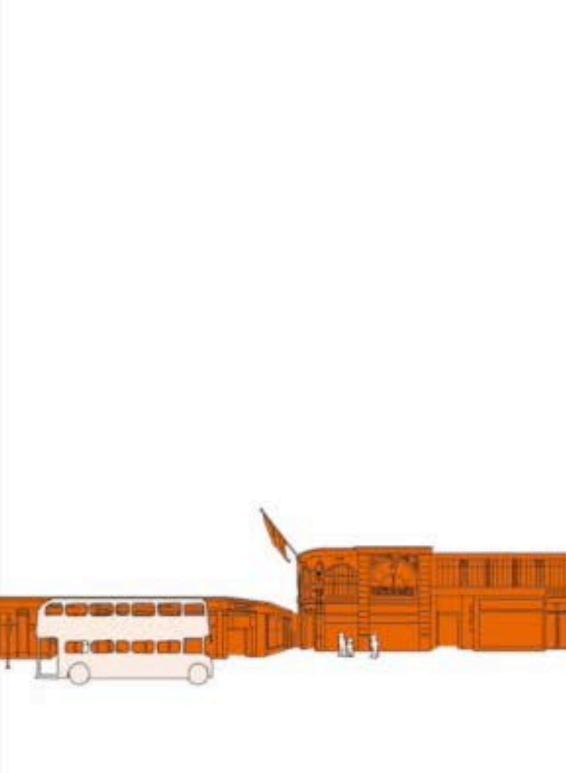








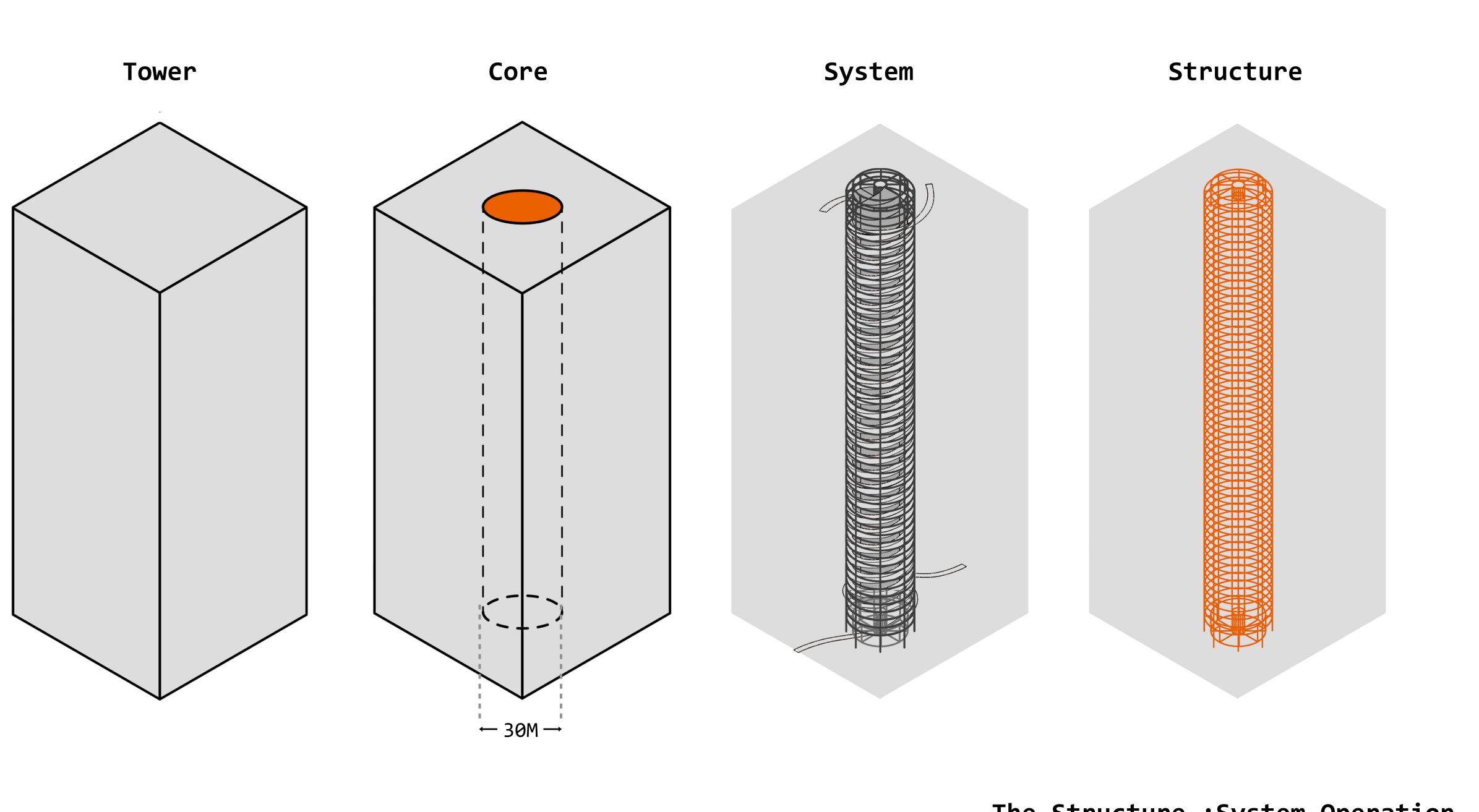




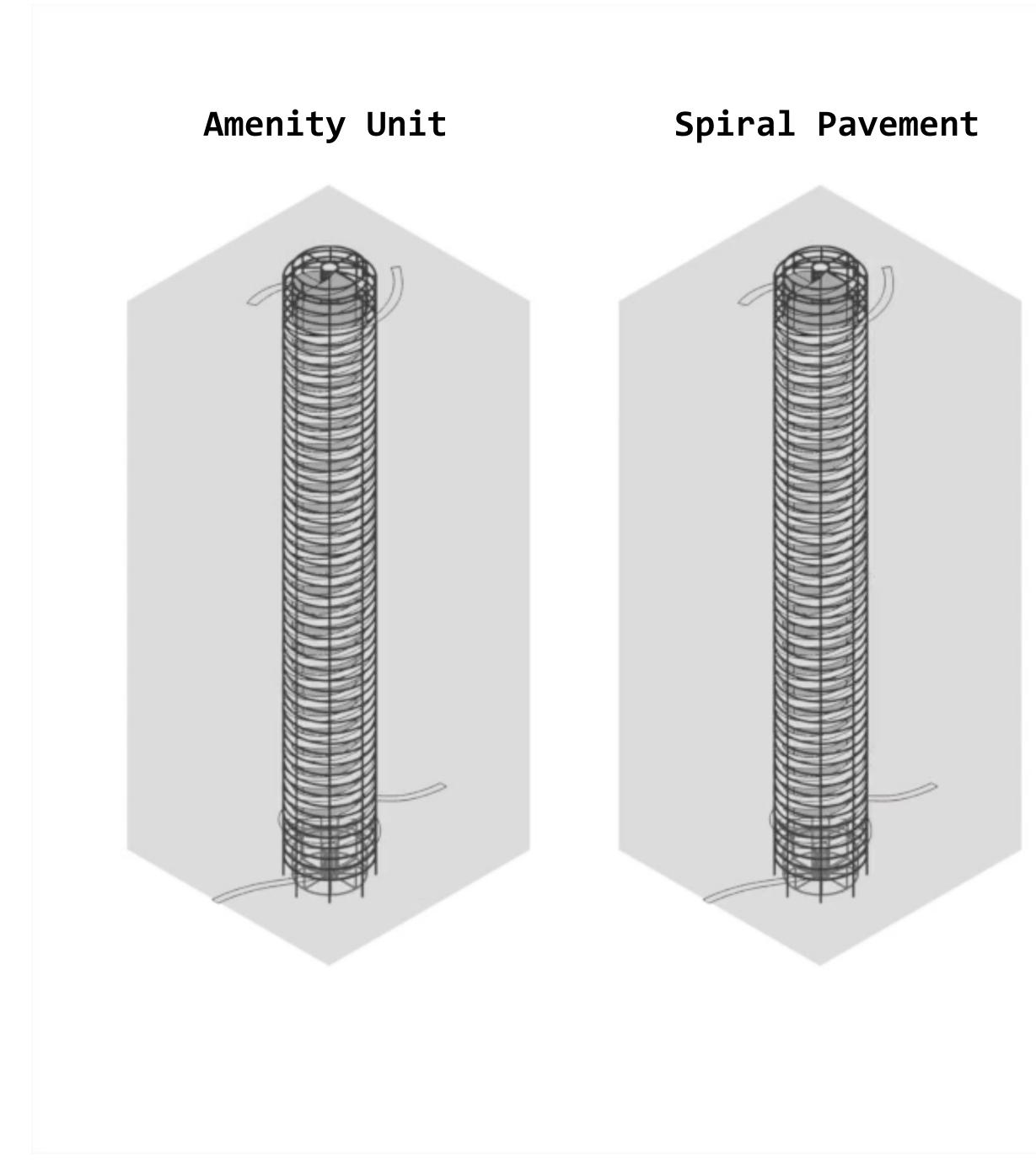


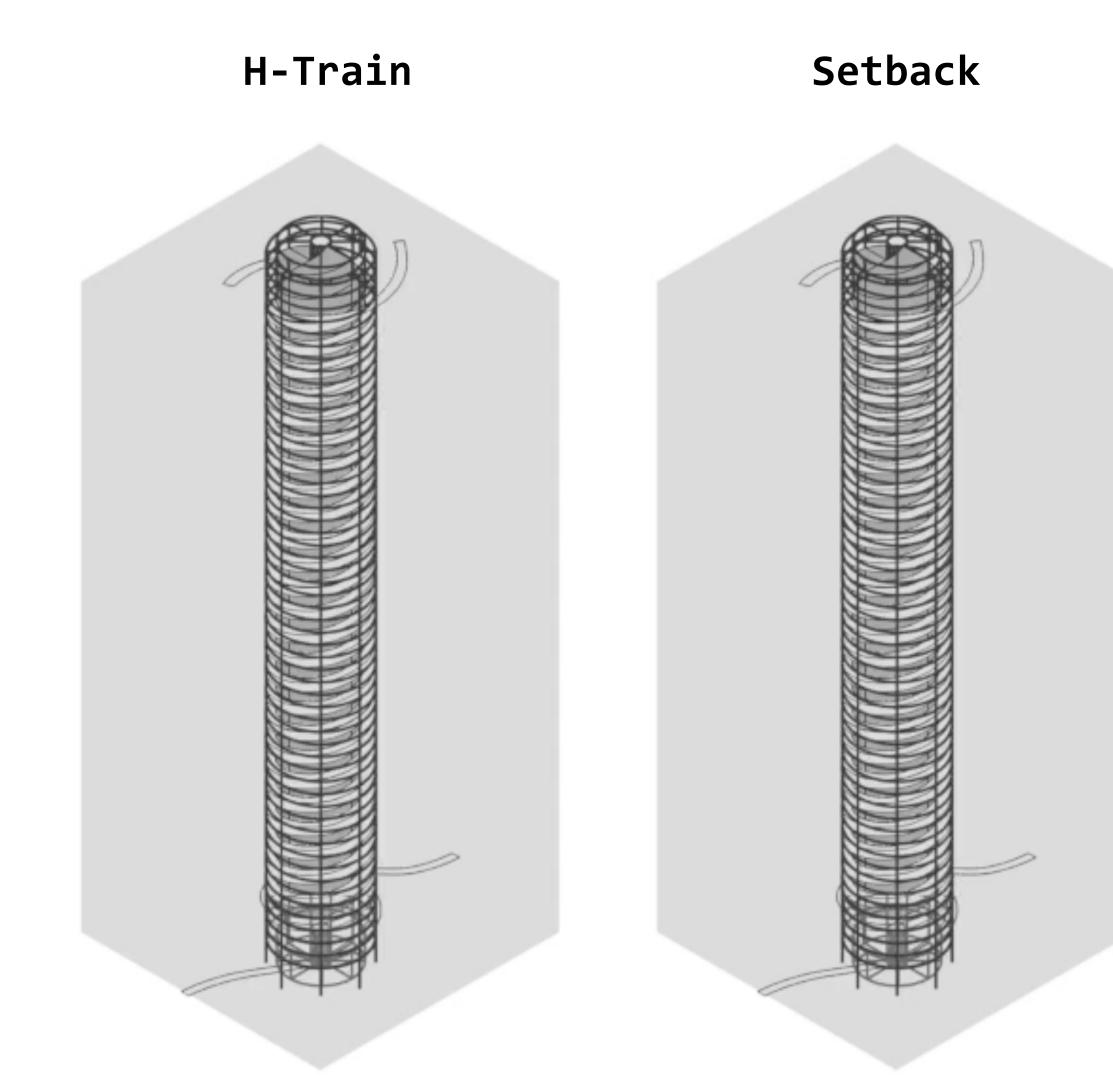
Vertical Street Concept :Development





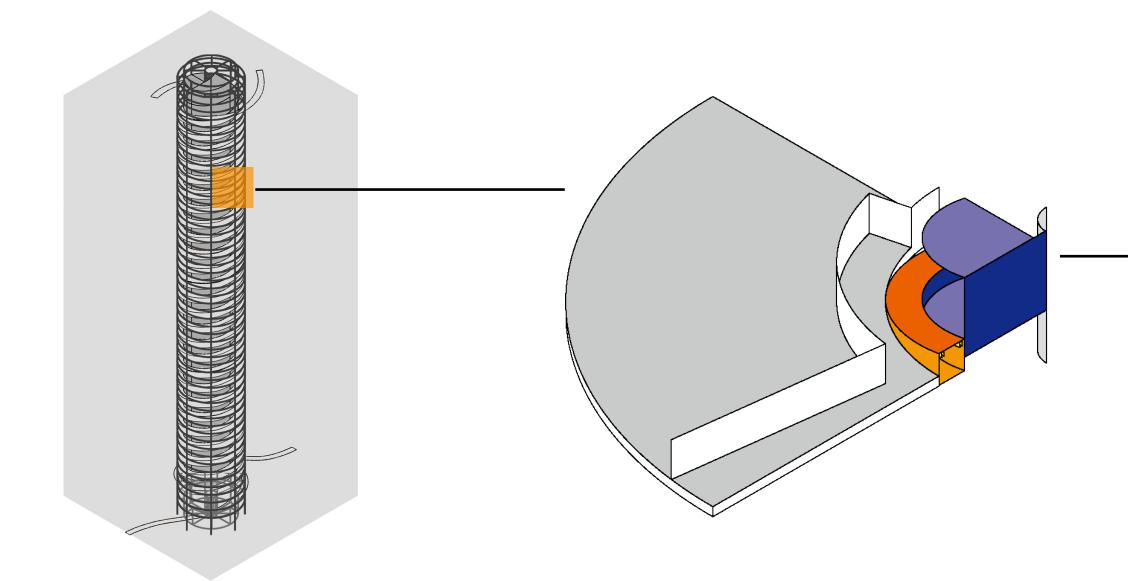
The Structure :System Operation

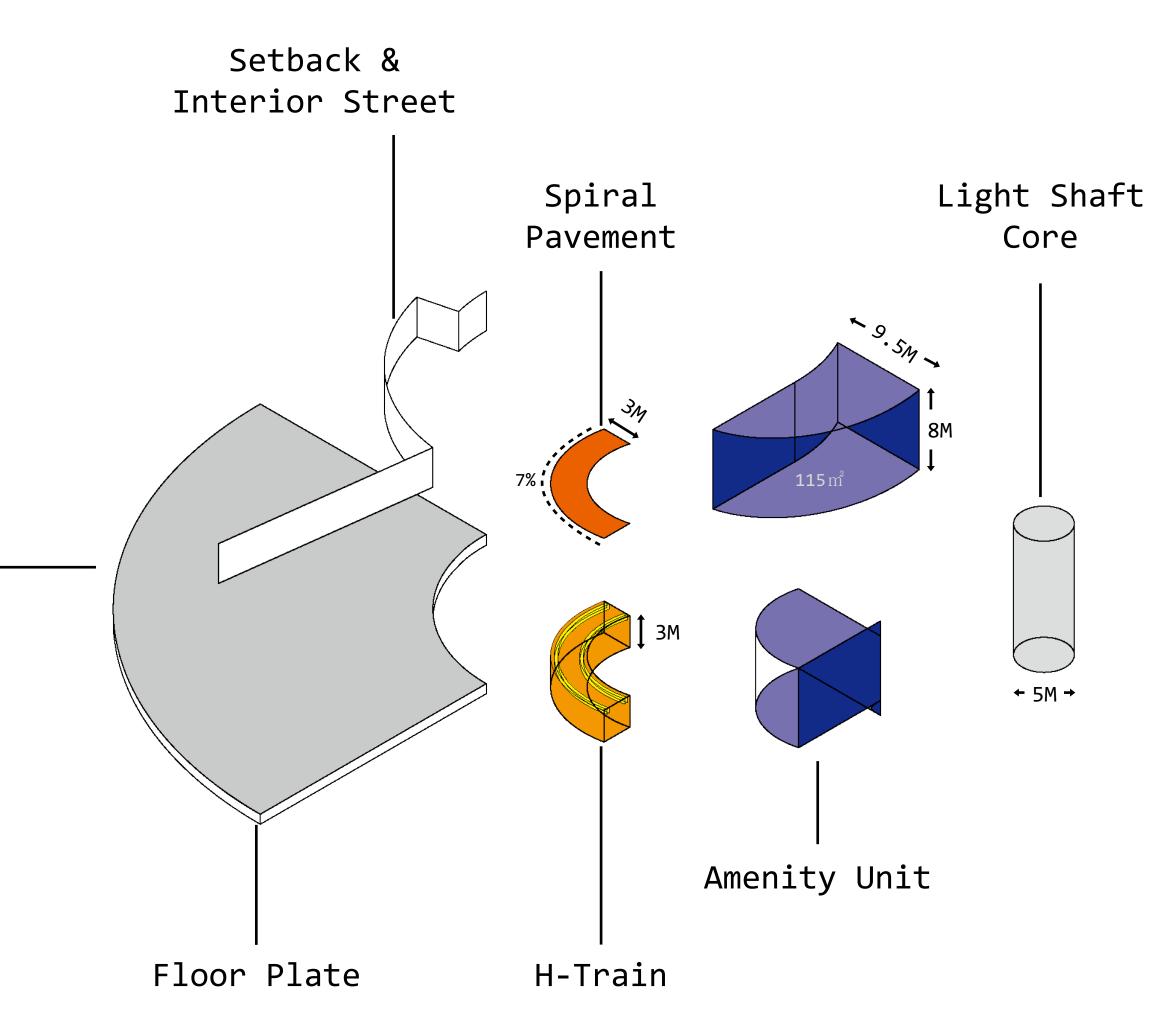




The Elements :System Operation



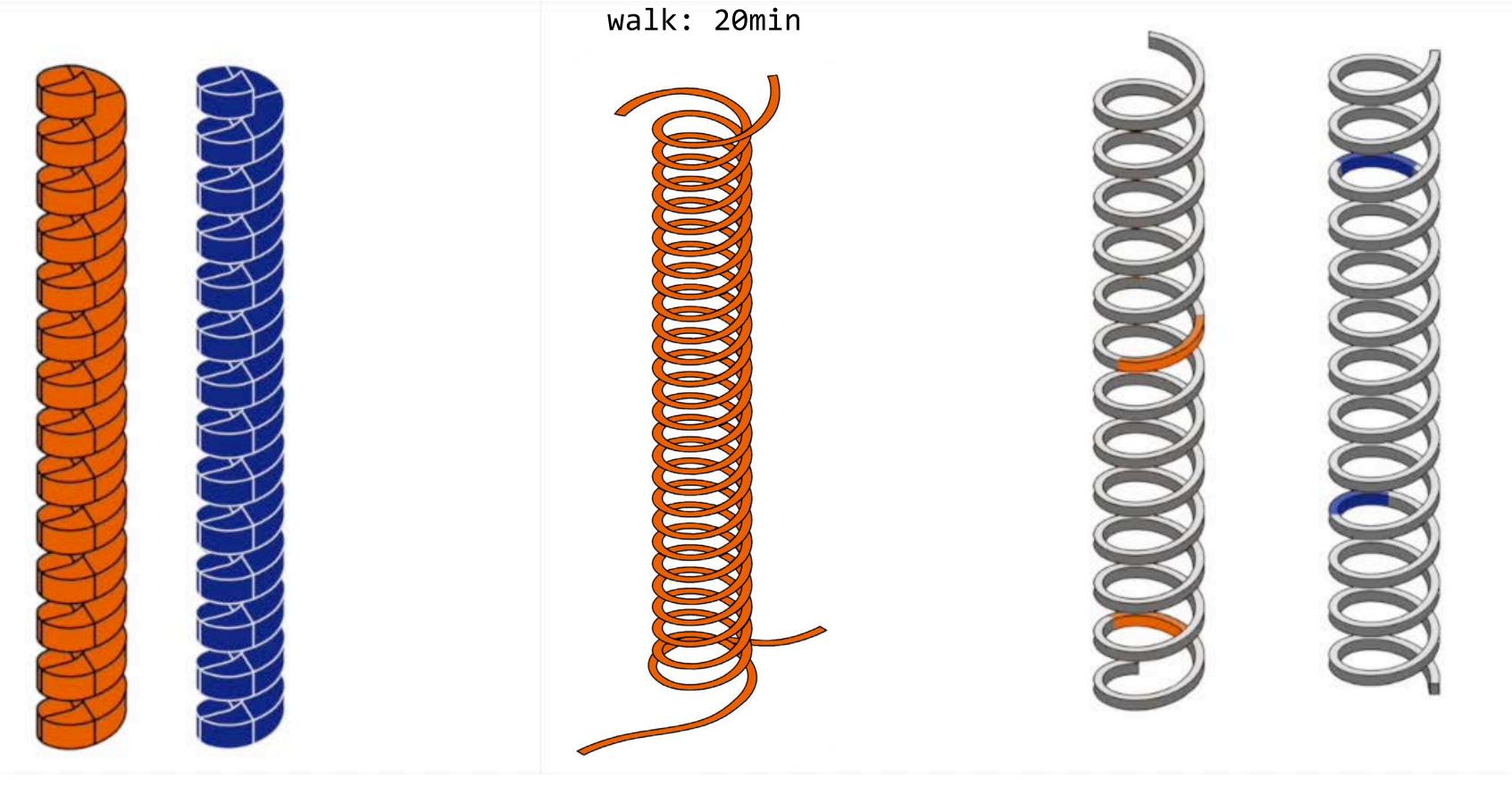




The Elements

# Amenity Unit

Cycle: 24h



∆ Upwards

 $\triangle$  downwards

# Spiral Pavement

length: 1.5km

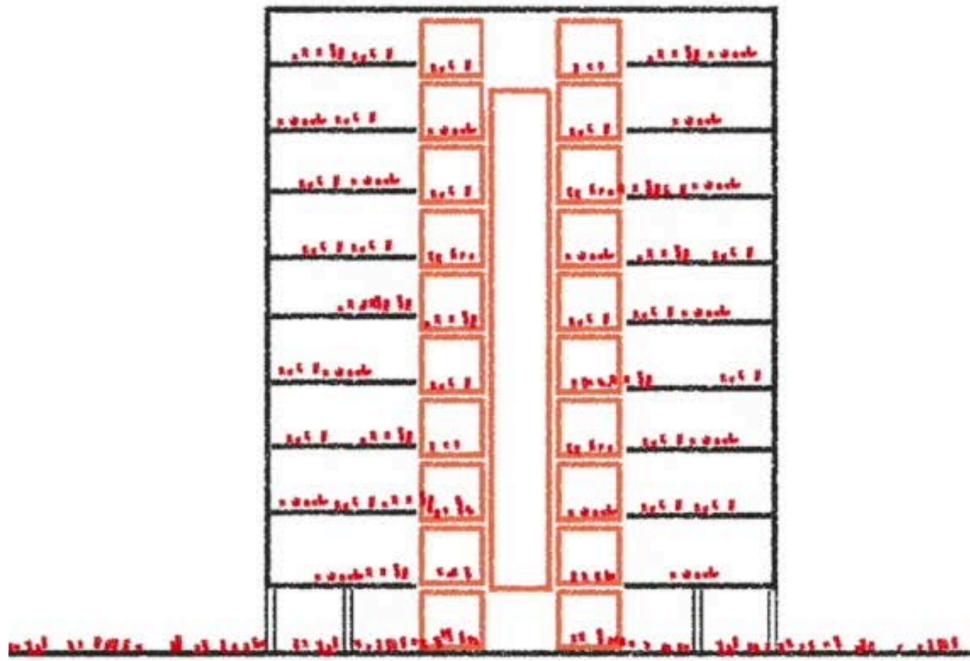
# H-Train

Cycle: 8min

∆ Upwards  $\triangle$  downwards

The Moving Elements :System Operation

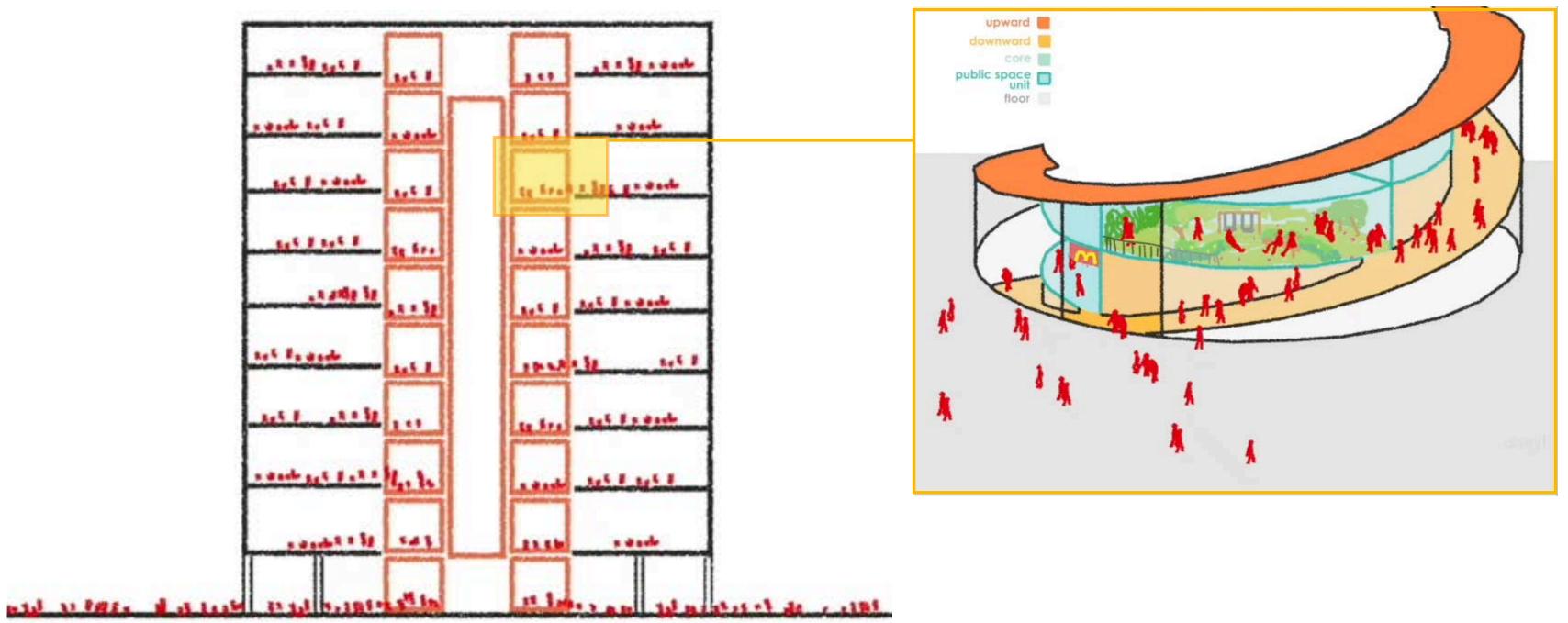






The Moving Elements :System Operation

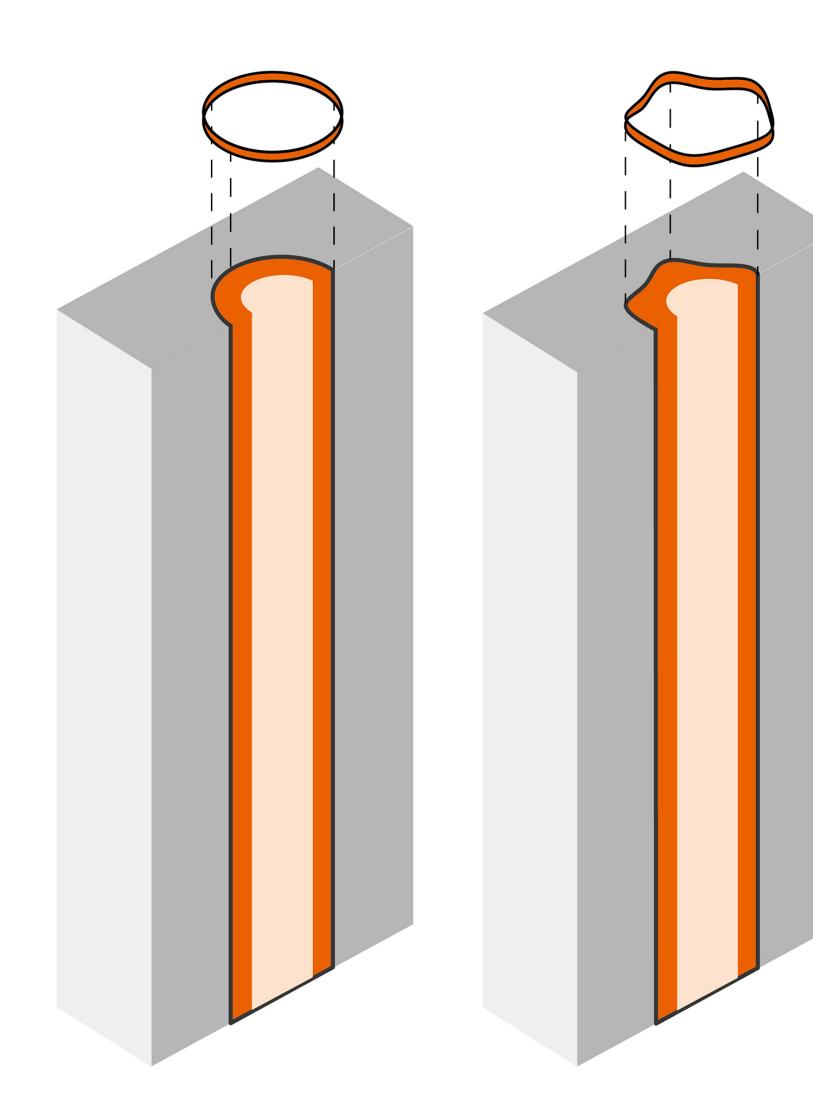




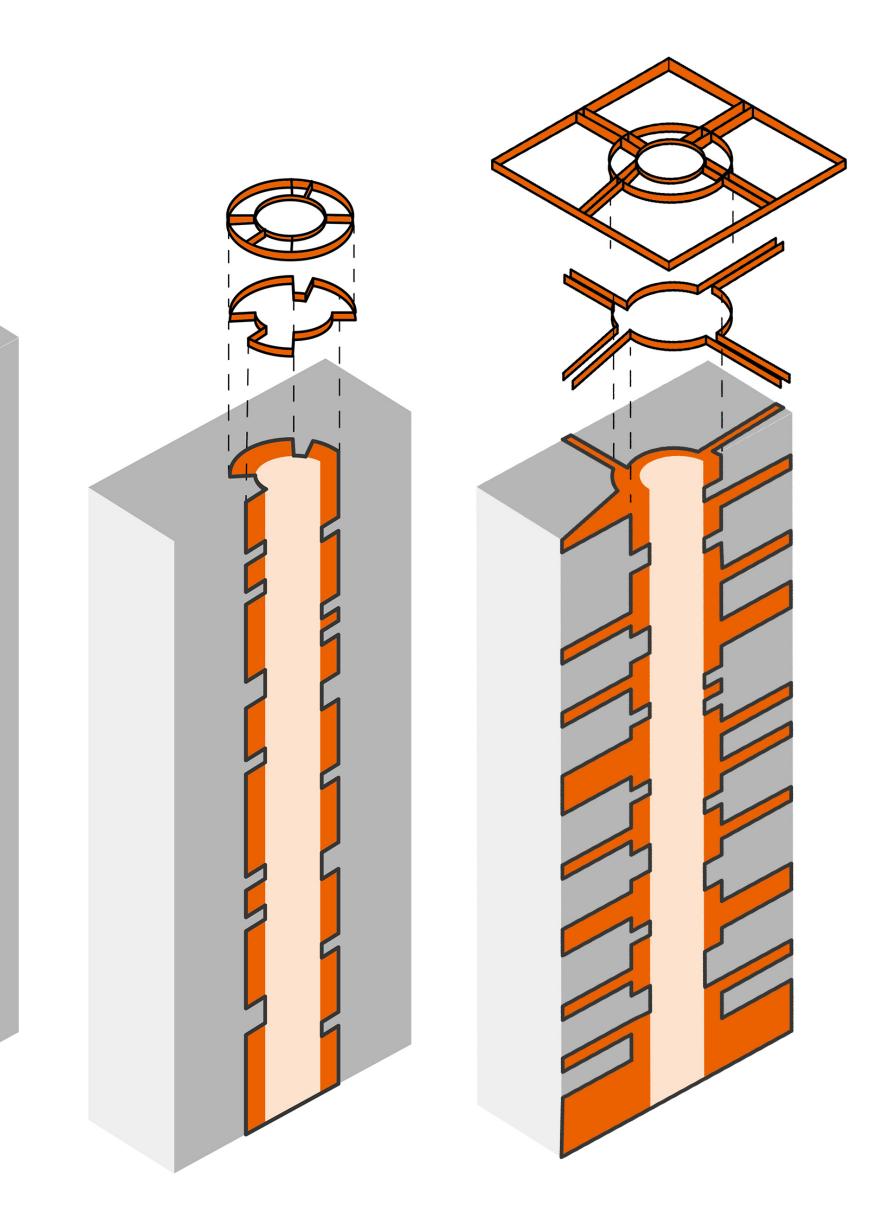


The Moving Elements :System Operation ∆ User Scenario —



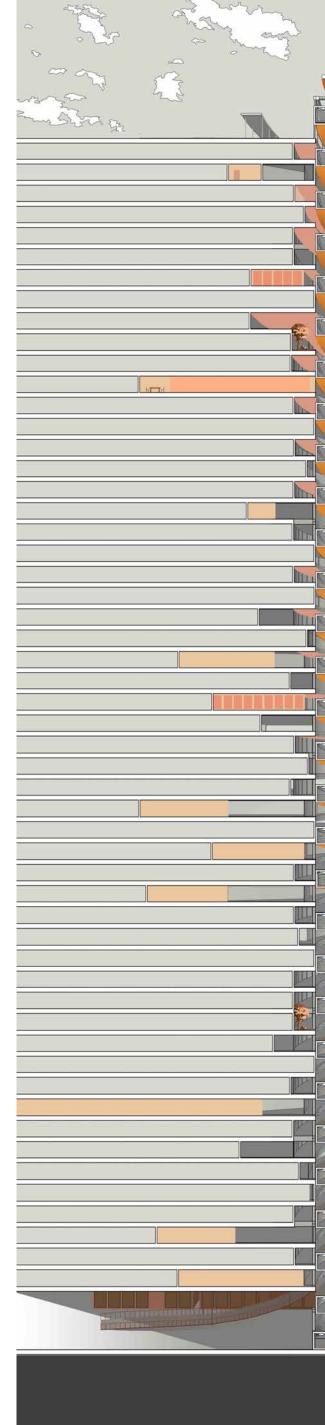


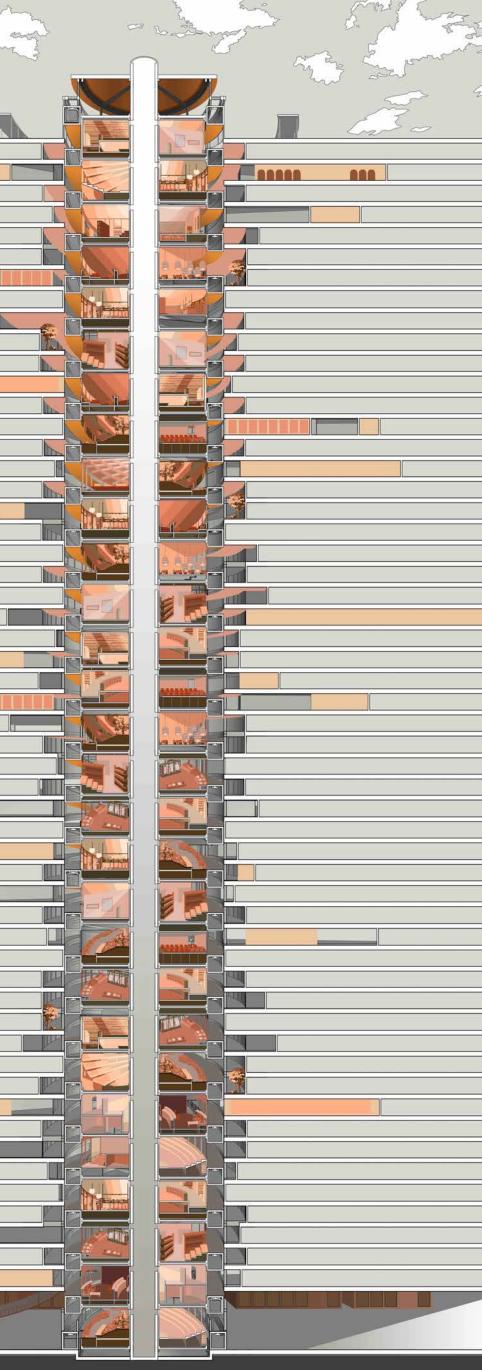
△ Building Section: Strategy Optimisation



The Interior Street Strategy :System Operation

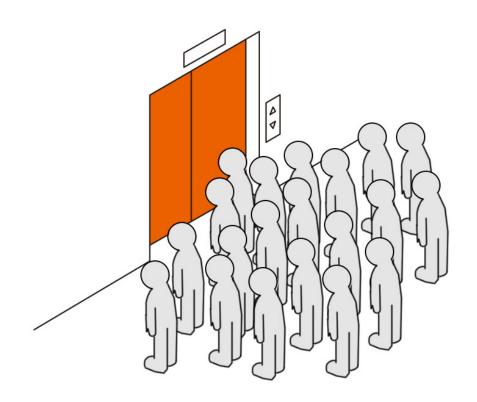




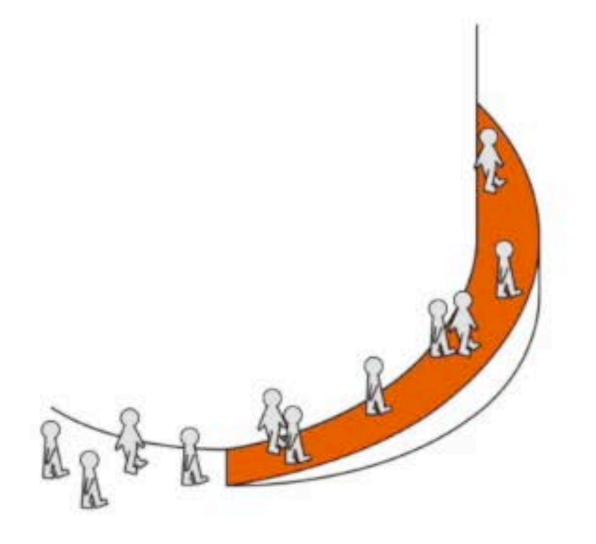


The Section





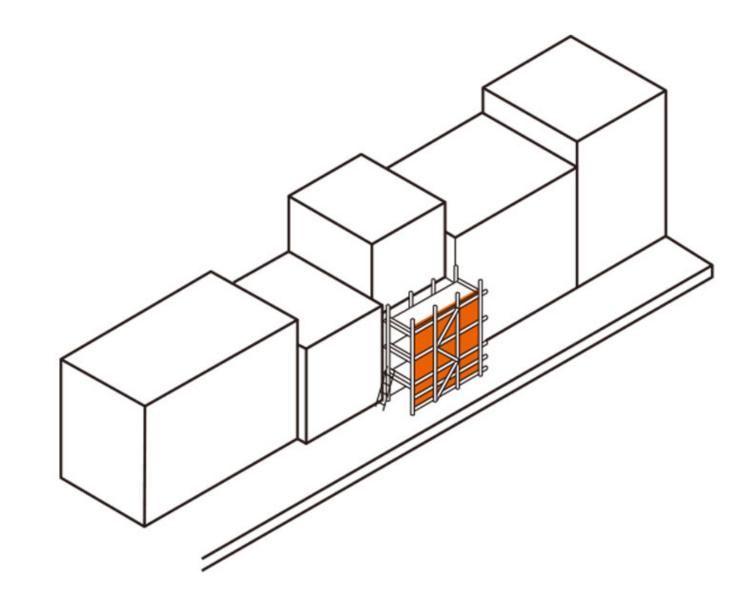
## Most Office Building



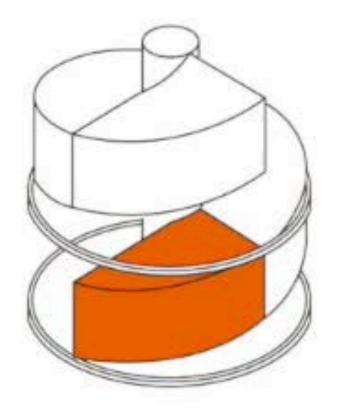
Vertical Street

Transportation :Analysis :Development





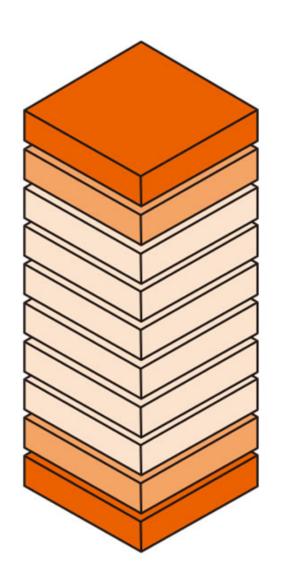
#### Horizontal Street



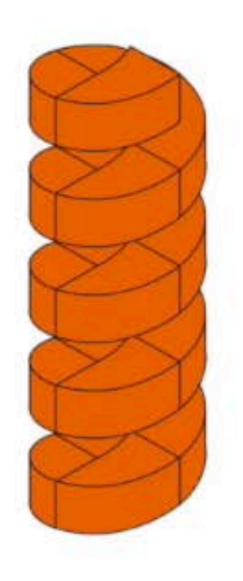
#### Vertical Street

Renovation :Analysis :Development





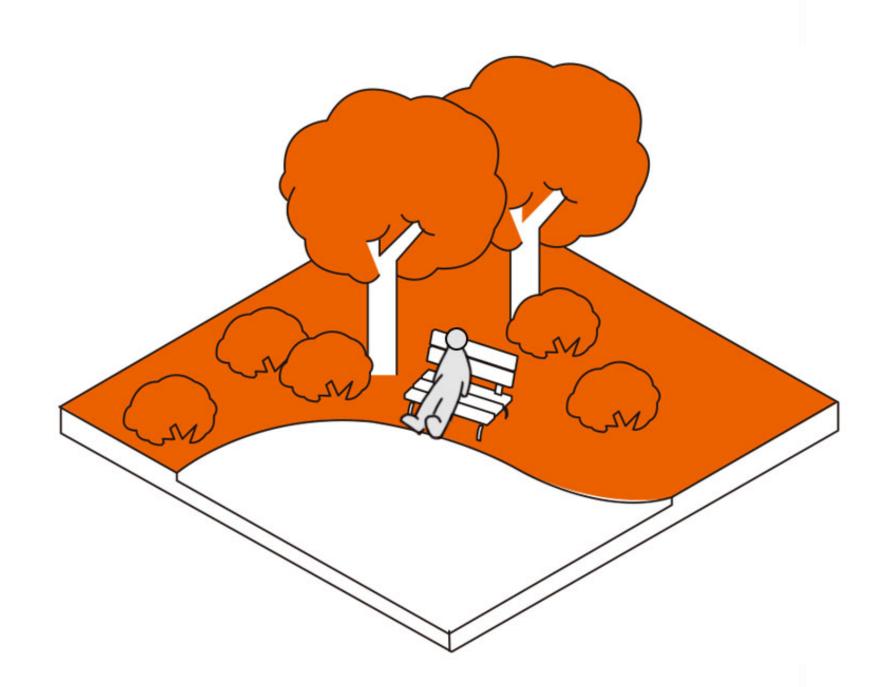
### Commercial Building



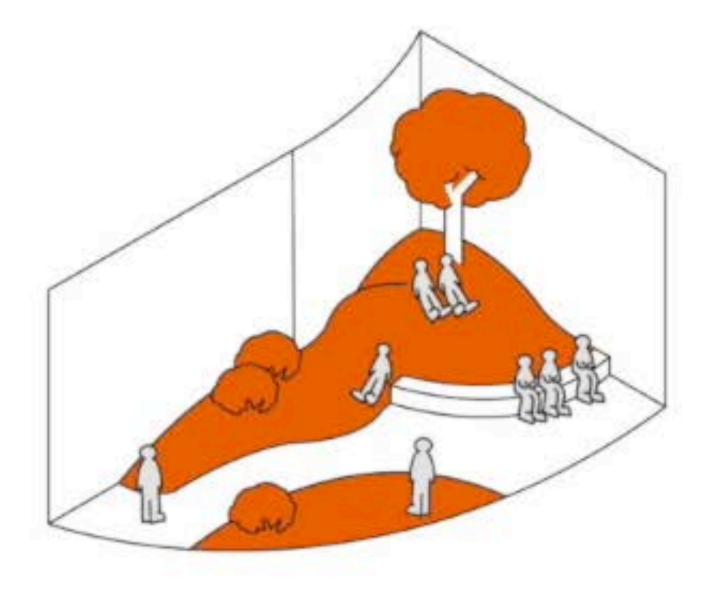
Vertical Street

**Commercial Valuation : Analysis : Development** 





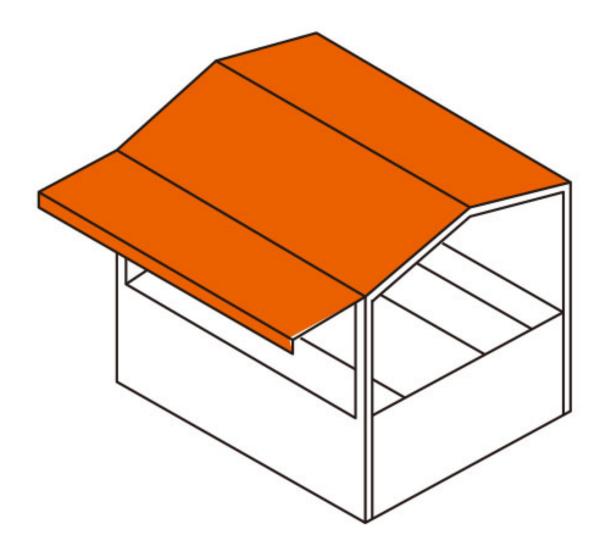
Ground-level Garden



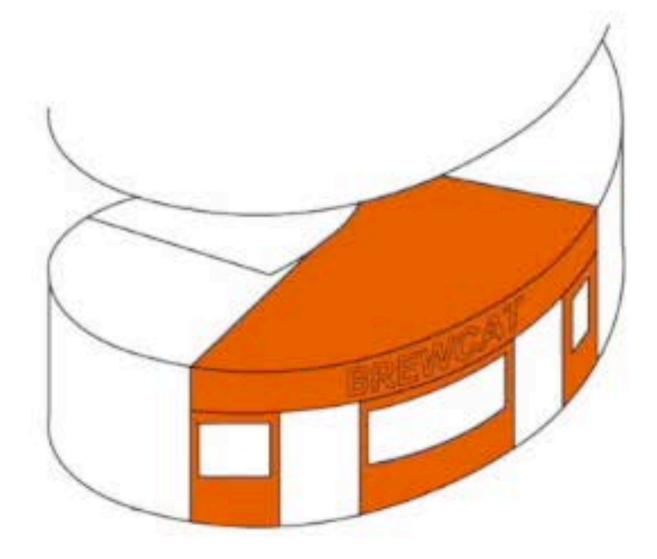
#### Vertical Street

Movement : Analysis : Development





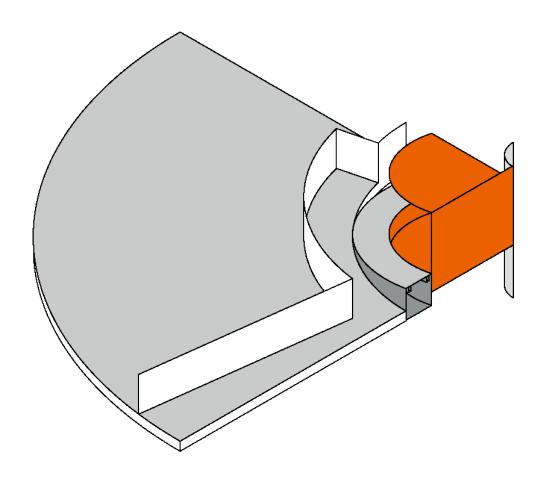
On street



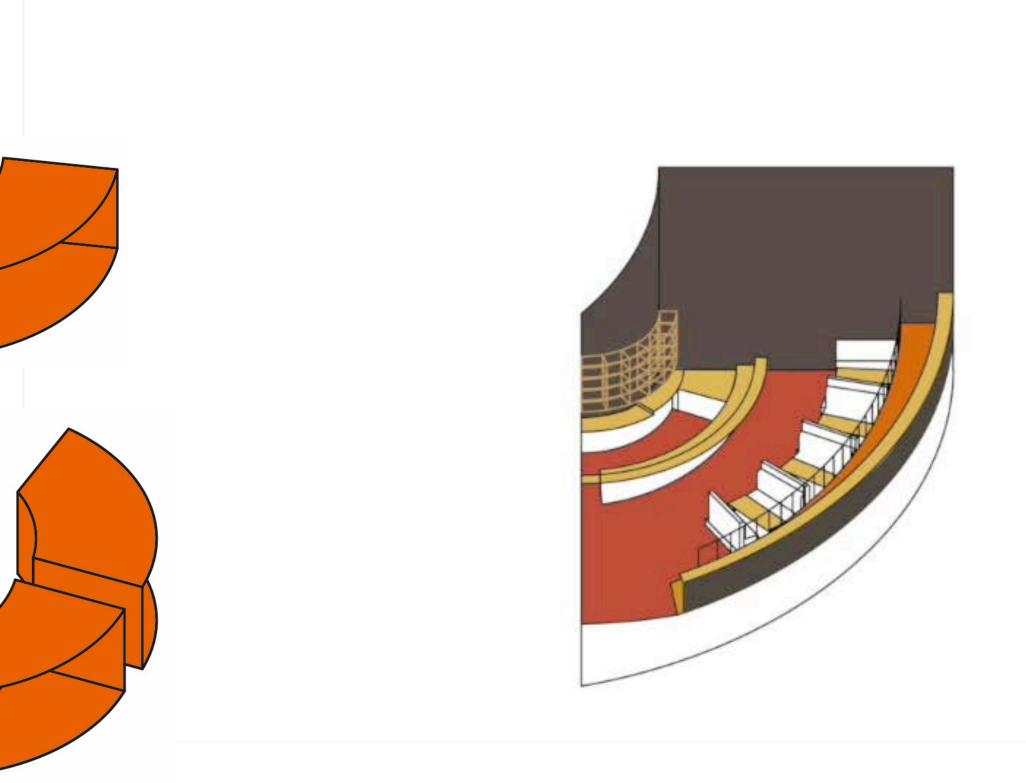
Vertical Street

Routine :Analysis :Development

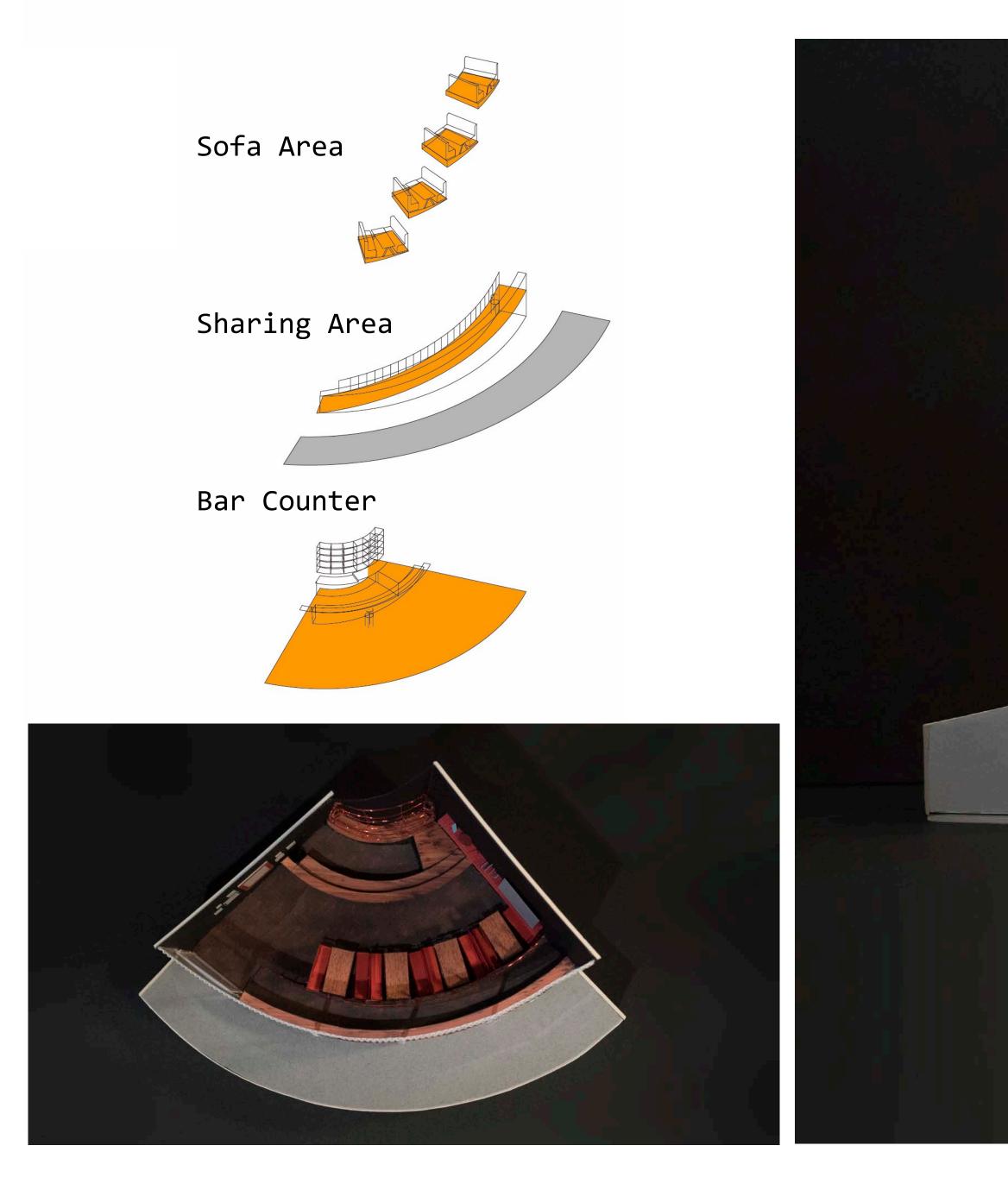


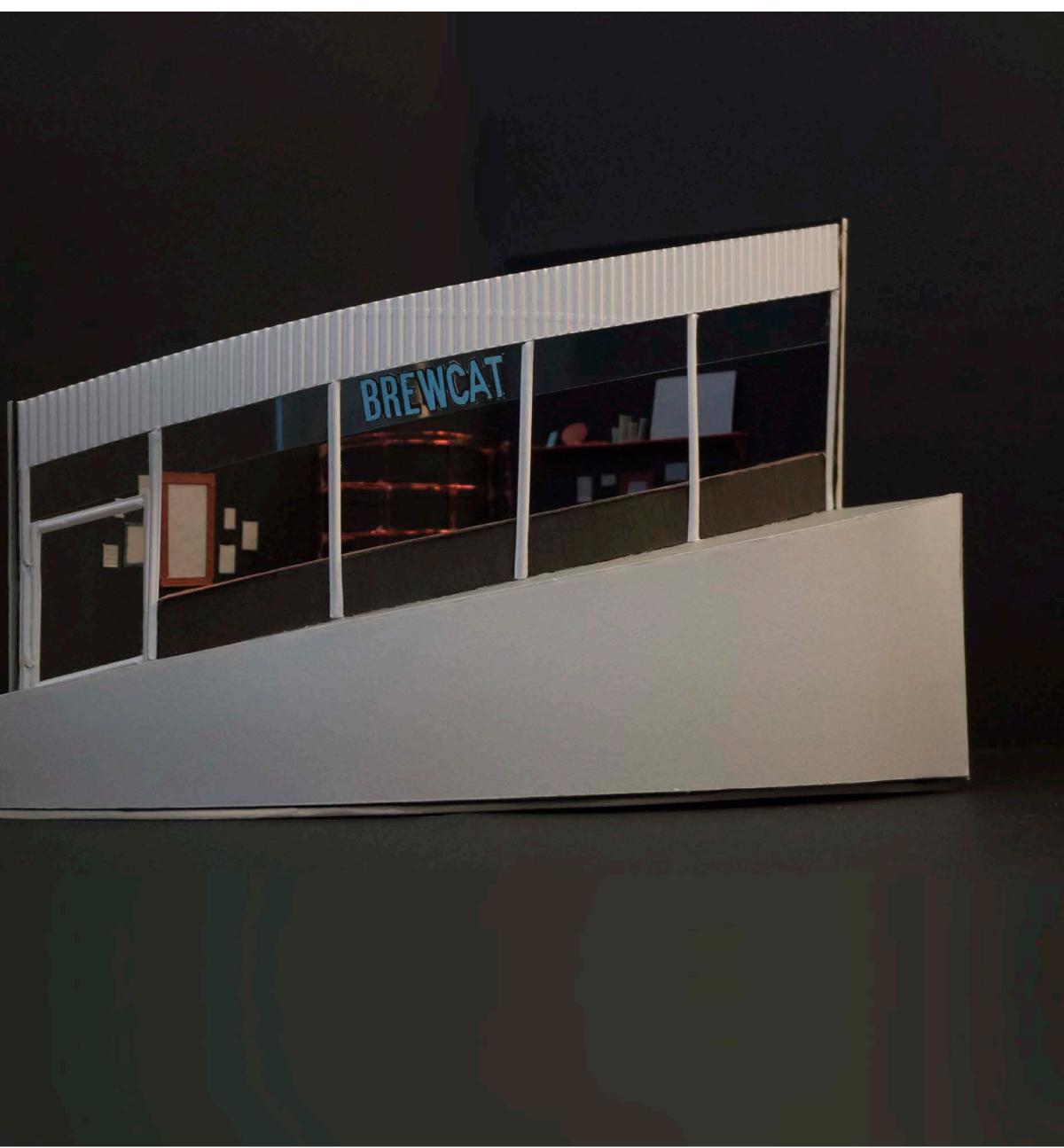






△ Standard Group ——————————————————————————————— ▲ Amenity Unit — — **Amenity Unit :The Elements** 



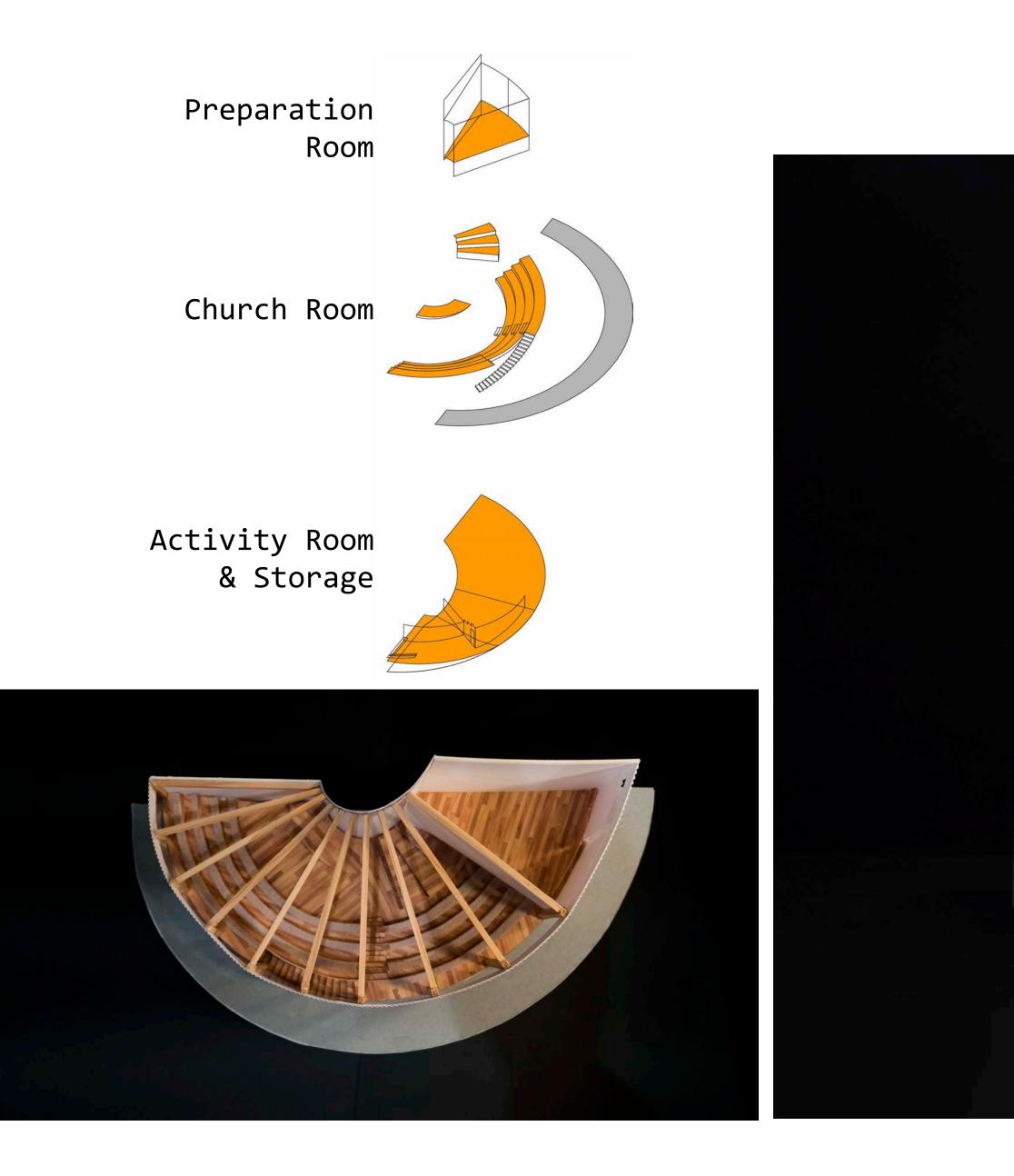


# Amenity Unit : The Elements





# Amenity Unit : The Elements



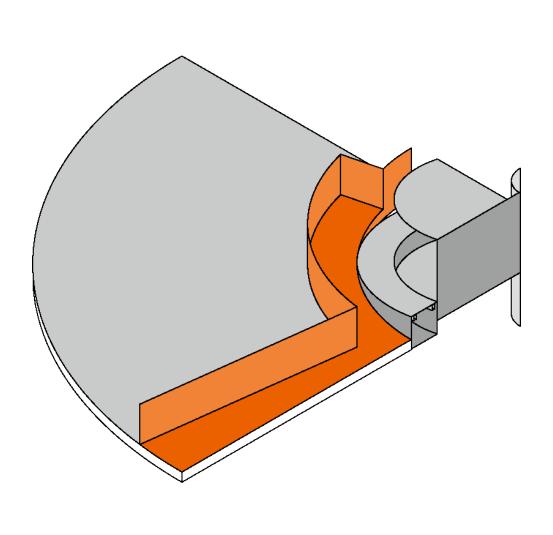


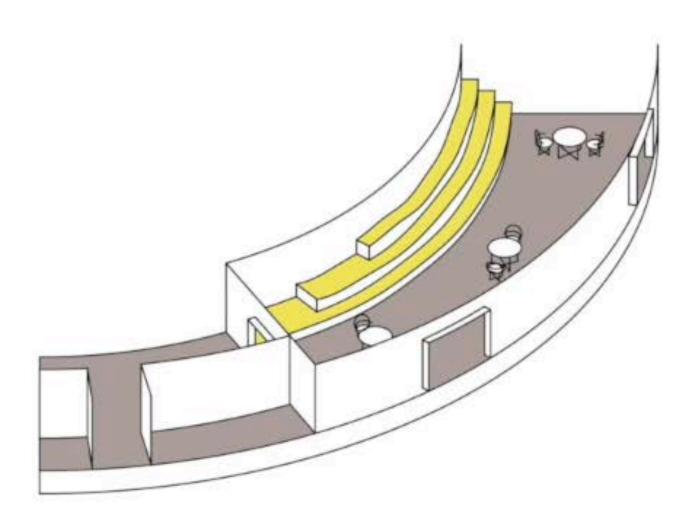
Amenity Unit : The Elements





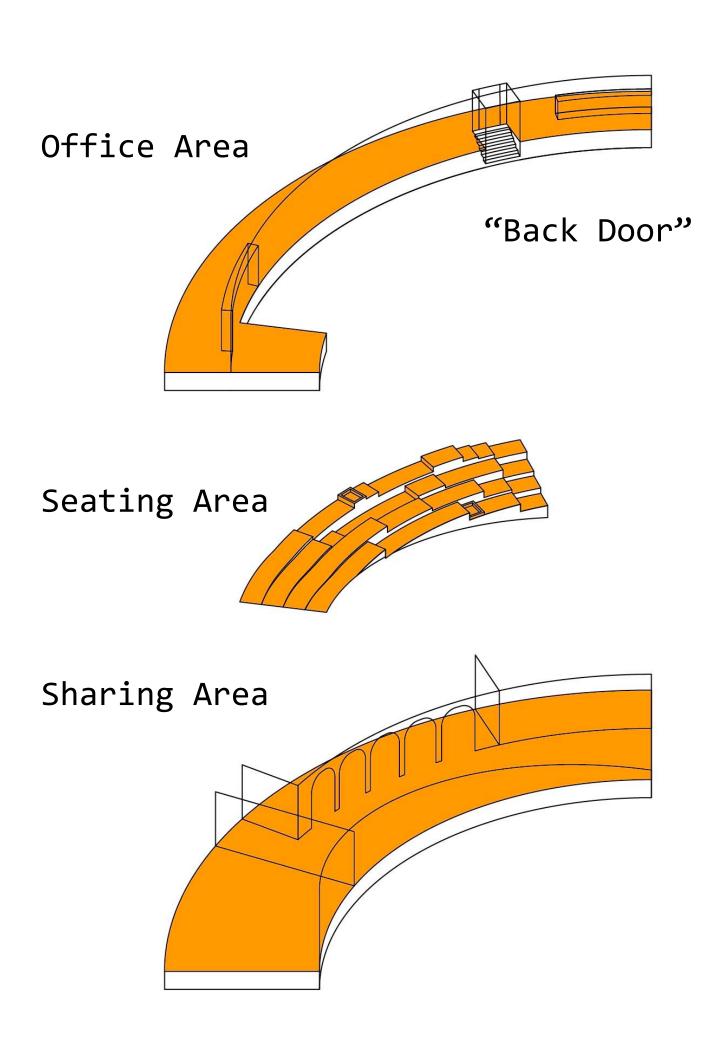
# Amenity Unit :The Elements

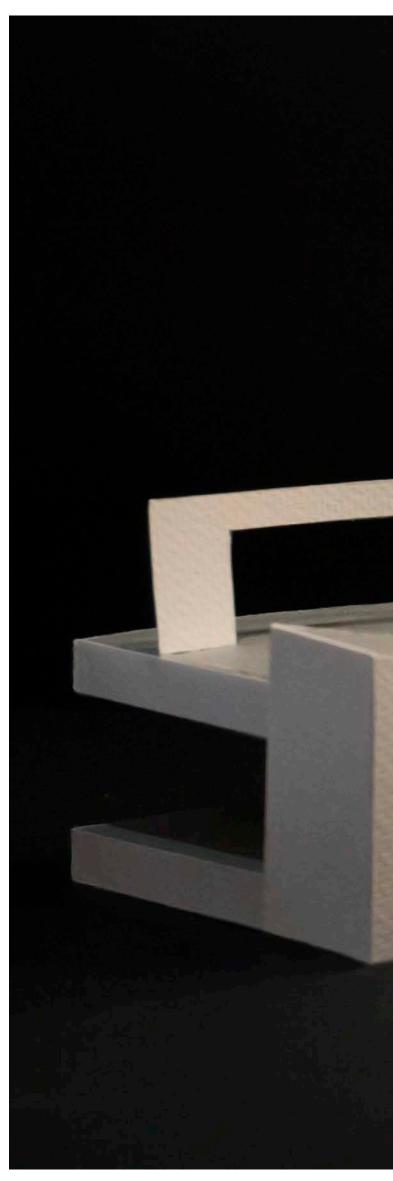


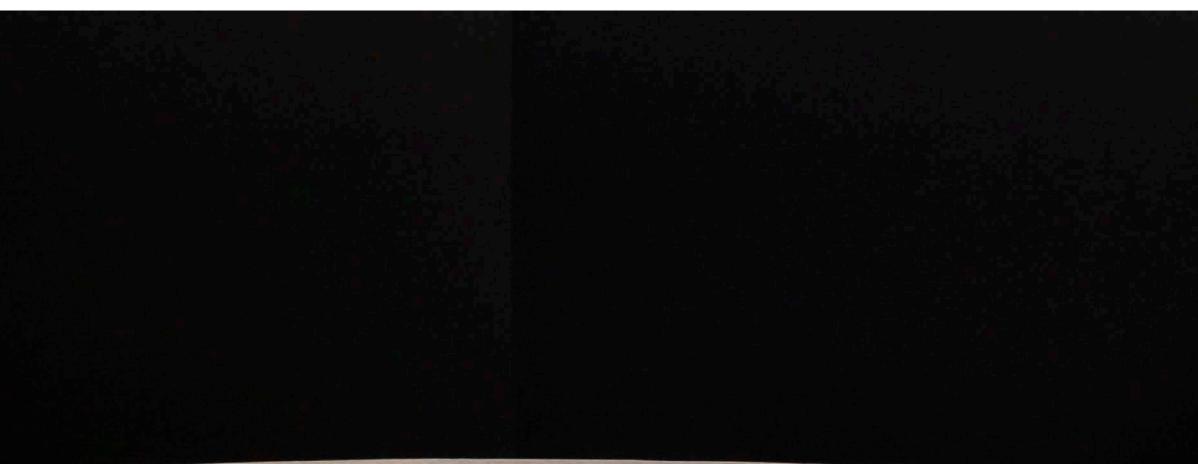


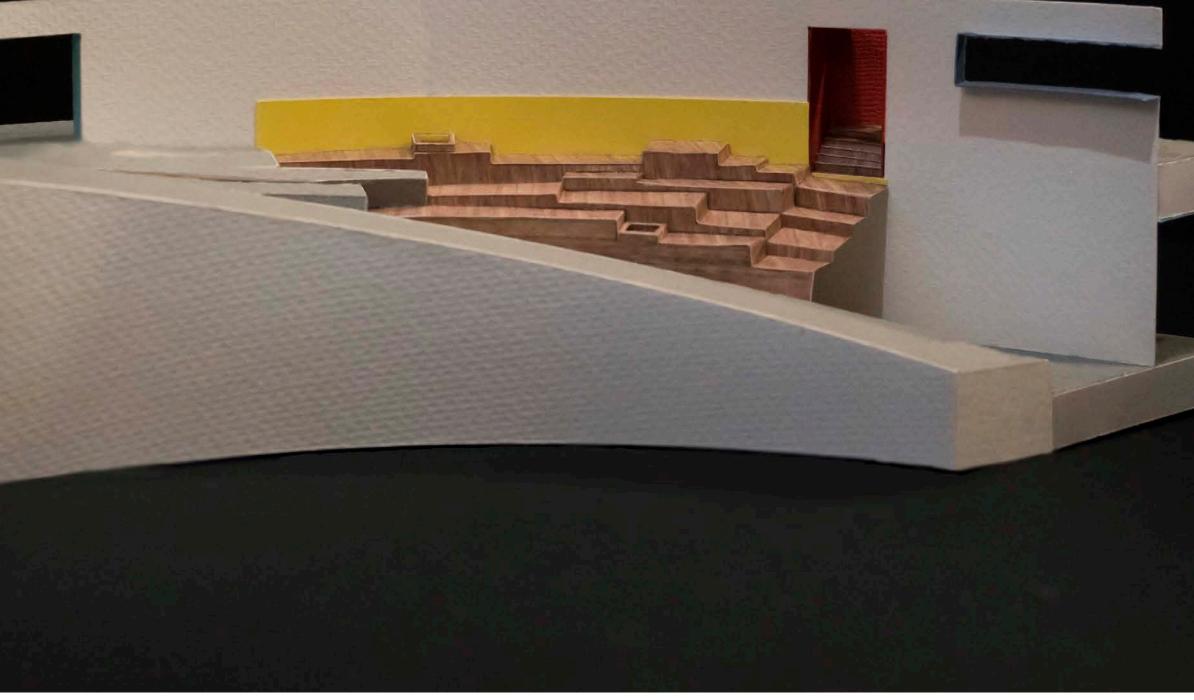
△ Standard Group \_\_\_\_\_\_ △ Setback \_\_\_\_\_ Setback :The Elements





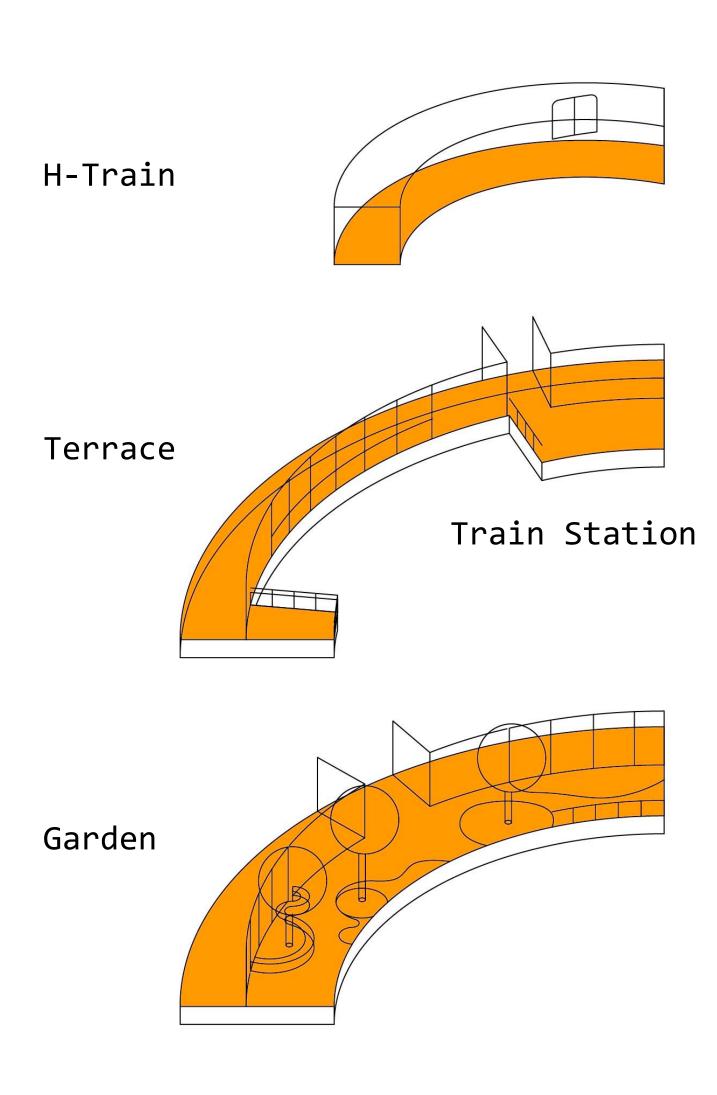


















#### Ground level street

Threshold



Pavement

Approach the system

Atmosphere

Walking Experience



