







Original lobby design





ANIMATED SPACES

act as both route and destination



BREATHING SPACES provide moments of privacy



GROWING SPACES respond to change



FREE SPACES

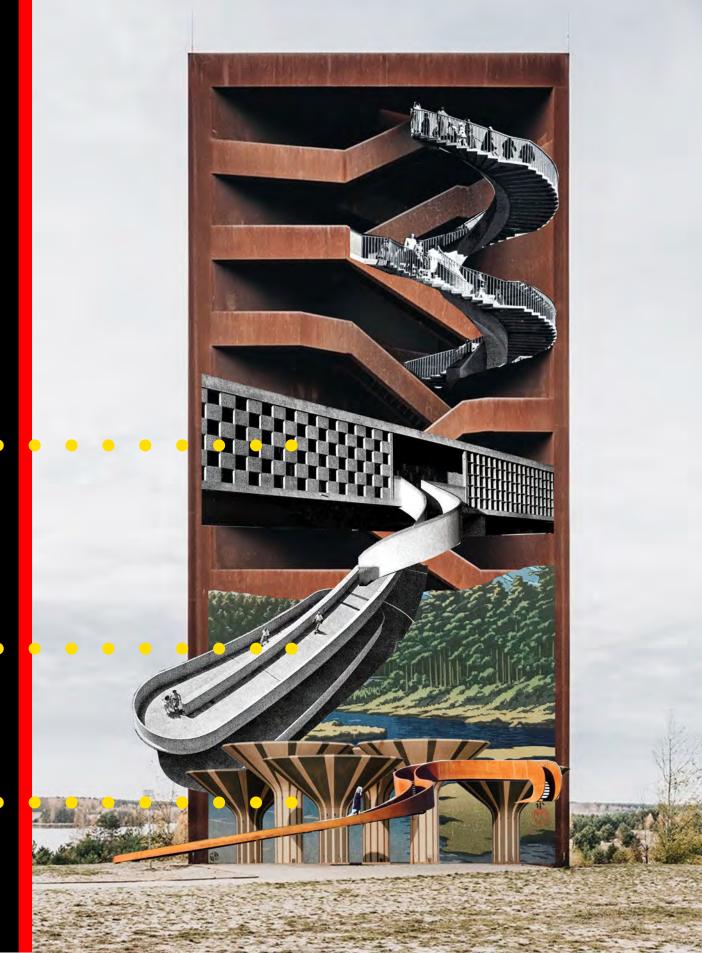
allow movement and access free from regulation



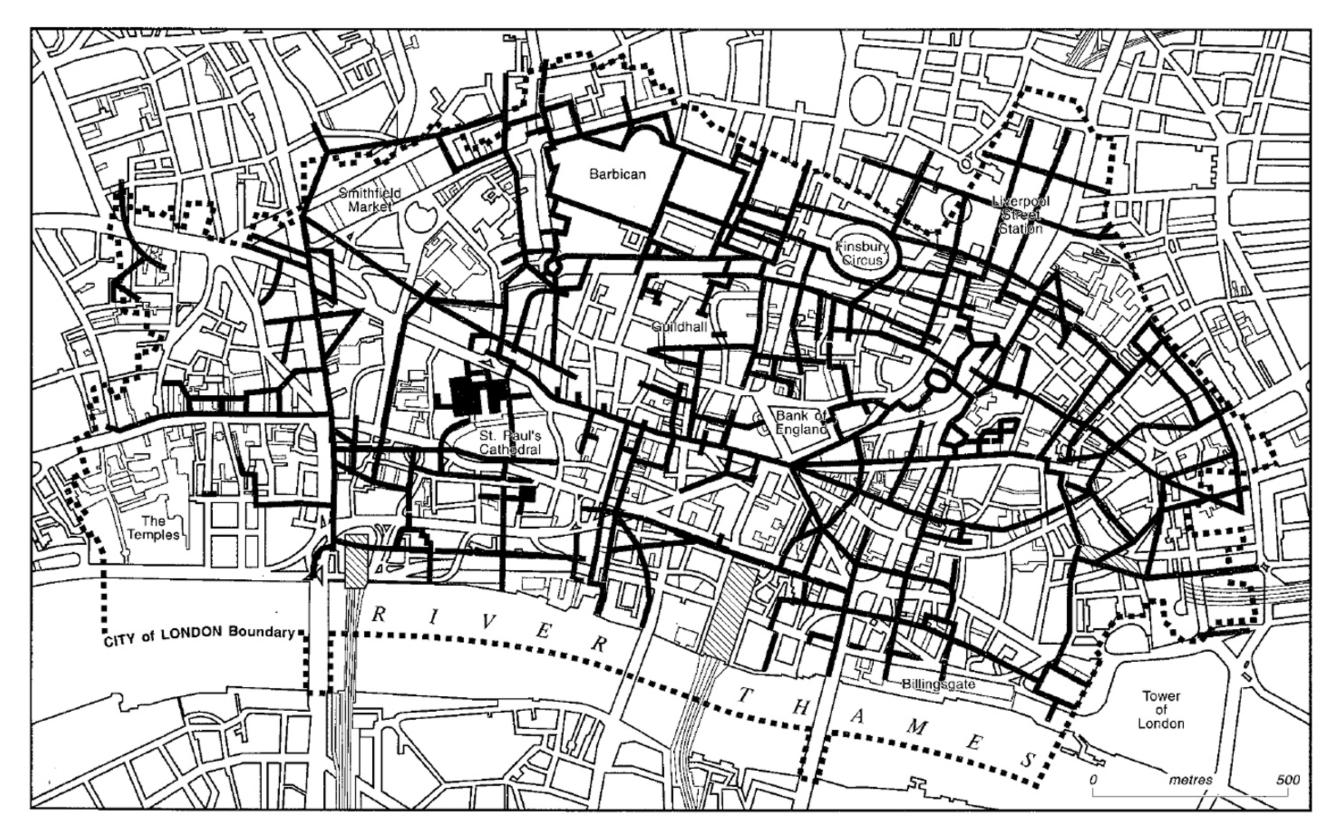
VISITOR CENTER • • • •

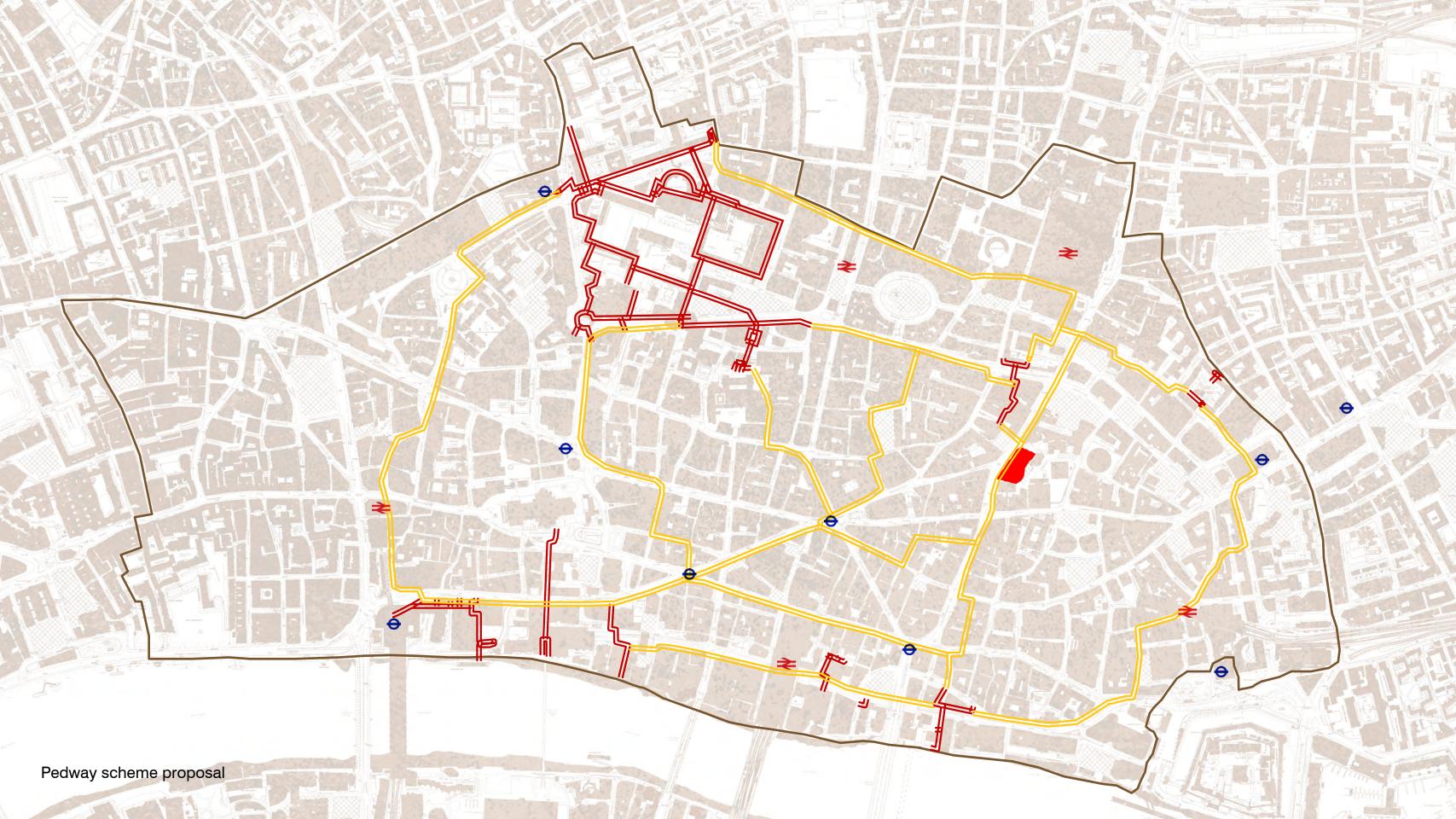
PEDWAYS •

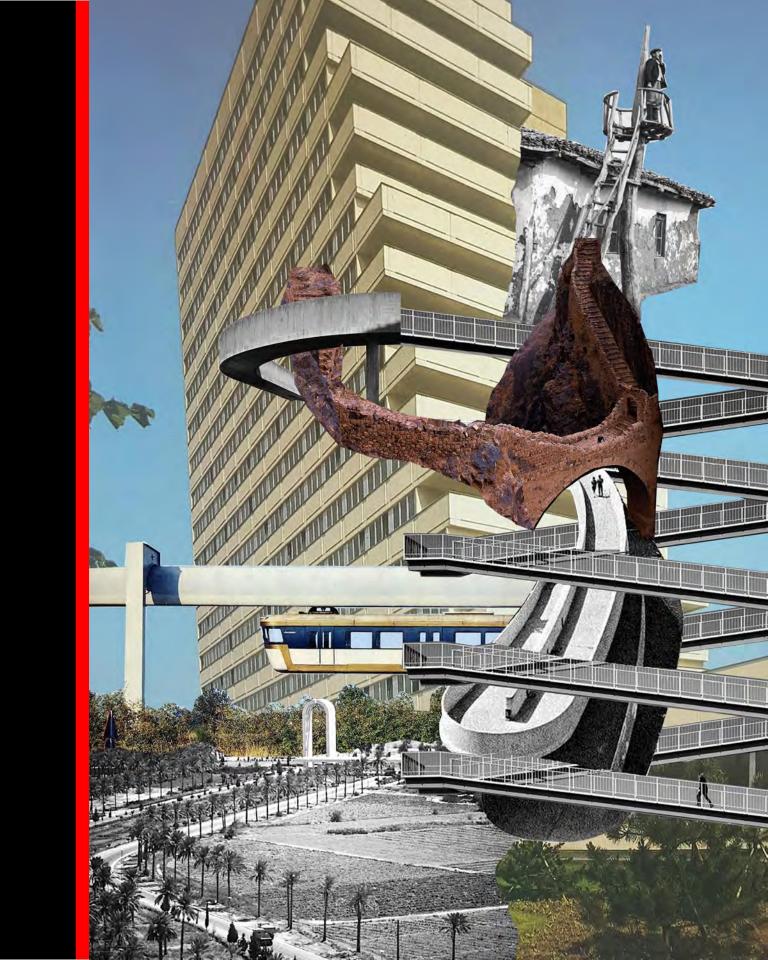
GARDEN • • • • •

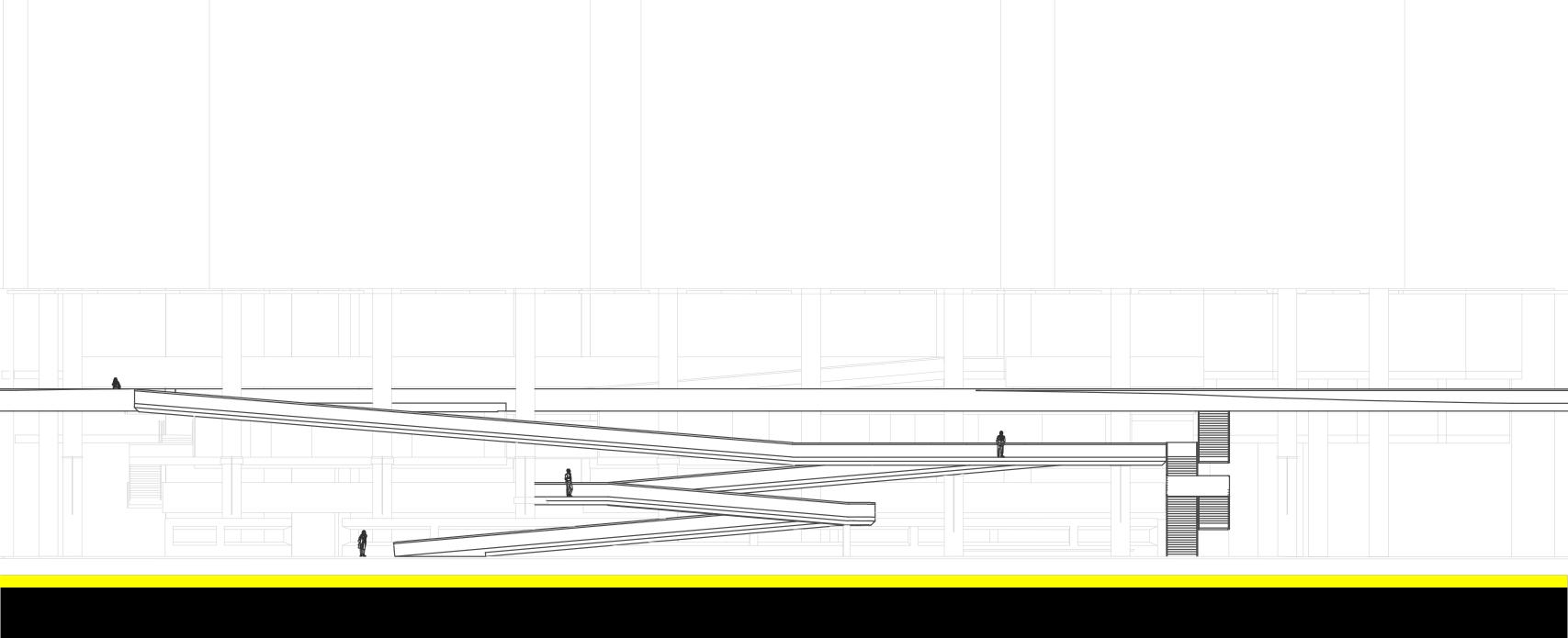


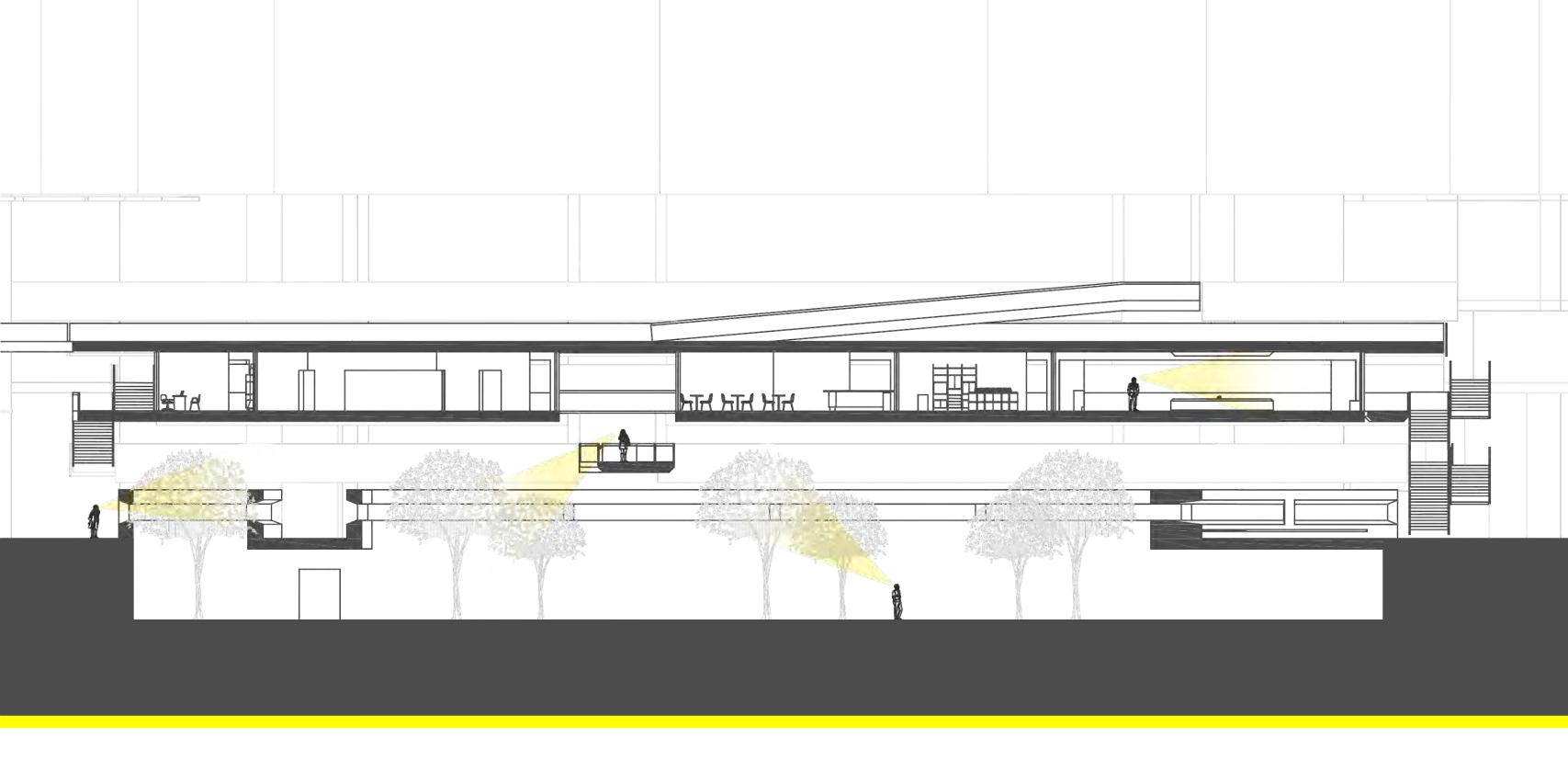




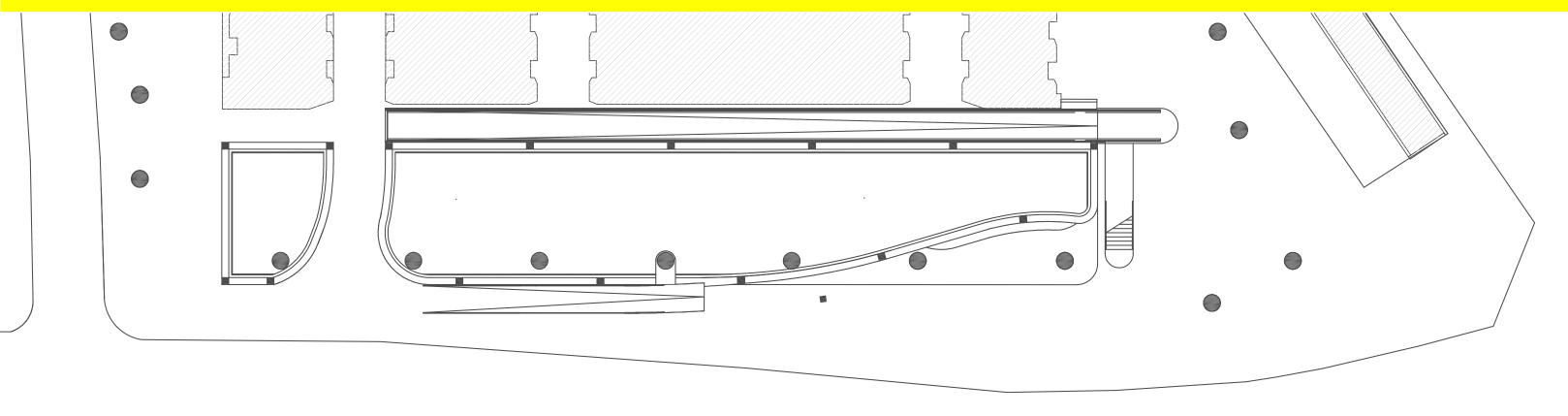












Level 0





