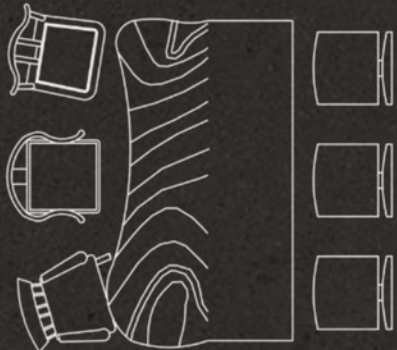


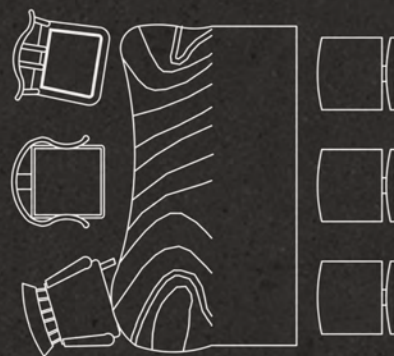
BRIDGE & BARREL

A central graphic featuring a bridge and barrels. The bridge is a simple line drawing with a central arch and two side arches. On either side of the bridge are three barrels, each with a label. The barrels are arranged in a vertical column on each side.

LET'S MEET IN THE MIDDLE

PORTFOLIO BY
SHOFY DARIATNA

20
24

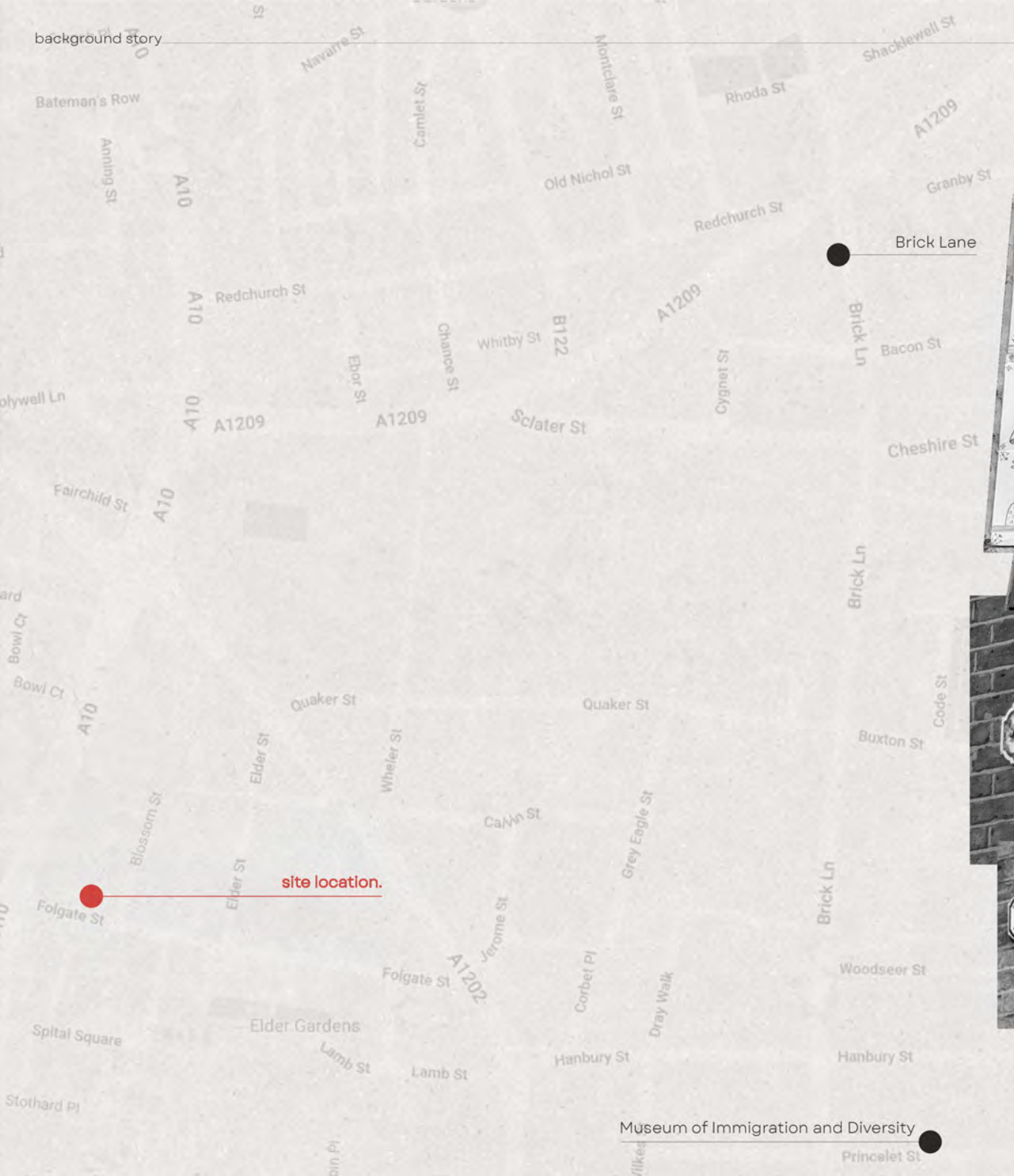


a contemporary pub run by immigrants to provide
integration between locals and immigrants.

background story

site context interest.

subject in project is derived from the diversity,
traces, and stories of immigration around the site.



migration by choice



independent

migration by force



dependent

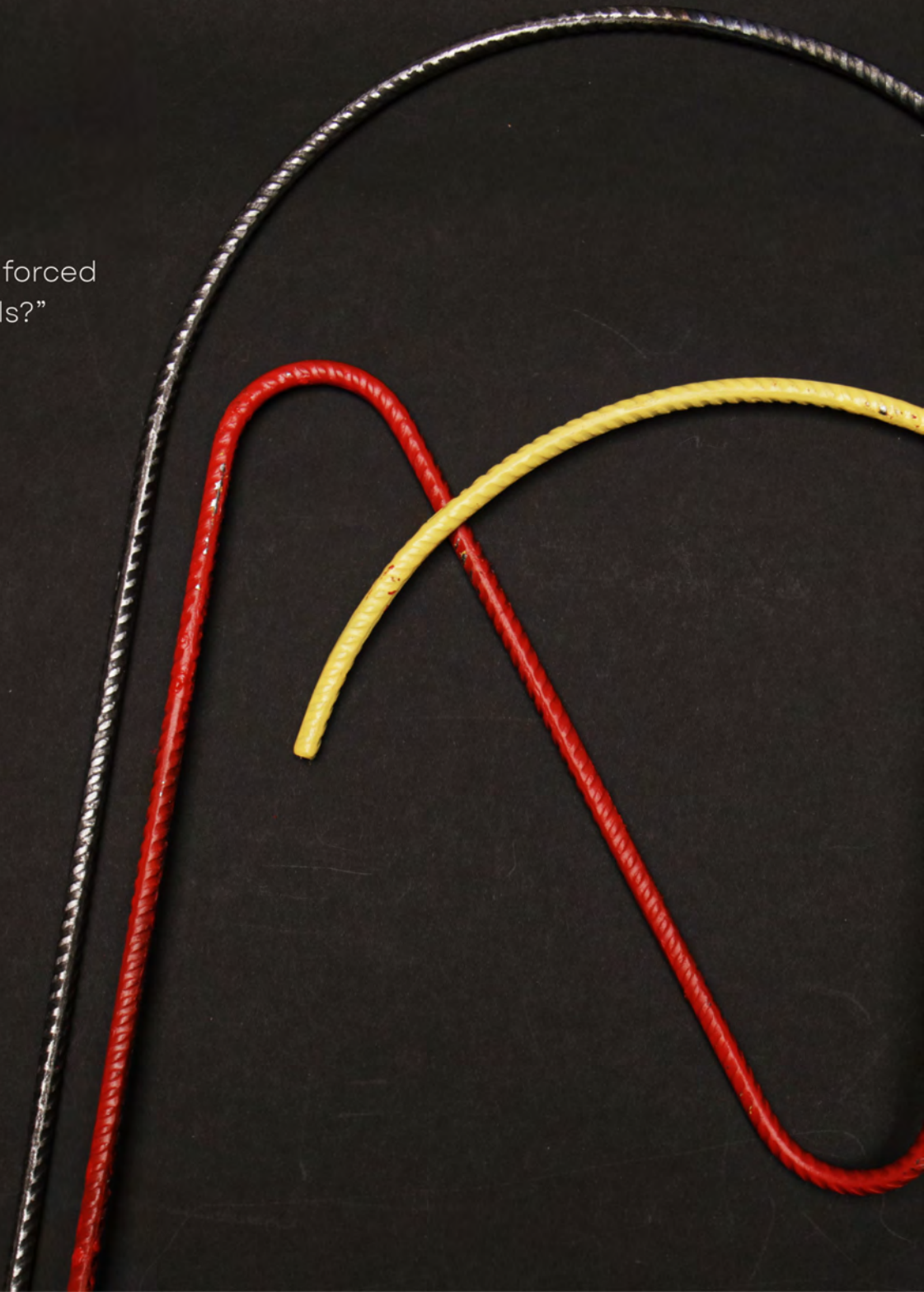
analysis in context divides migration into two distinctions, which conclude the **independency/dependency** of the immigrants once arriving in destination country.

this project aims to use the site's potential to provide sanctuary for migrants who have gone through forced migration.



research question:

“how would material language derived from the journey of forced migration assist integration between immigrants and locals?”



material language

01



spatial mapping

02



dining setting

03



color selection

04



material language

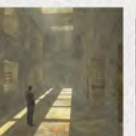
01

material language from the journey of forced migration is derived to be translated into space.
this project focuses on the notion of how immigrants stay **hopeful** and make do whilst going through
the forced migration journey, and how to transform the grotesque traces into something **spatially humane**.





the project explores how AI visually and spatially defines emotions immigrants go through on their forced migration journey to see whether it could be a collaborator in **humanely** designing the space.

emotion															
prompt		anxiety	de-humanization	humiliation	exhaustion	fear	frustration	helplessness	imprisonment	insecurity	intrusion	loneliness	numbness	stress	trauma
[spatial materials that trigger...]	1														
	2														
	3														
	4														

throughout the exploration, it is discovered that AI only recognizes widely defined words in the input prompts, such as [anxiety], [chair], [steel rebar], [latex]. it does not quite understand what [humane design] means when rough materials are included.



/imagine: spatial material that triggers anxiety.



/imagine: chair iterations humanely designed with [materials from forced migration journey].



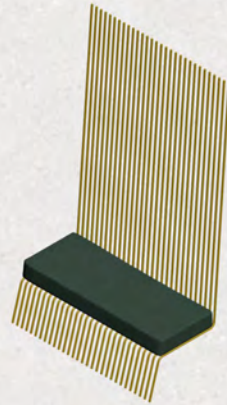
/Imagine: chair iterations humanely designed with [materials from forced migration journey].

[conclusion]

AI assistance:
REJECTED



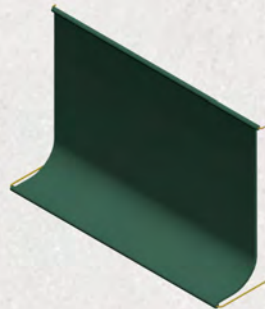
"WE ARE ON THE SAME [BENCH]"
latex seating
oak wood frame



"WE'RE IN THIS TOGETHER" SOFA
painted steel rebar frame
upholstered cushion



"HANG IN THERE" LOW SUSPENDED TABLE
rope suspension
oak wood surface



"SAIL TO SAFETY" BENCH
painted steel rebar frame
latex seating



"RESISTANCE" BAR STOOL
painted steel rebar frame
oak wood seating



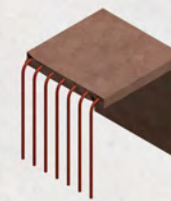
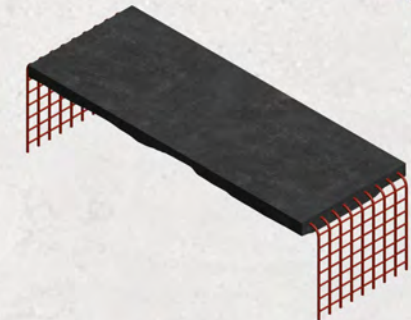
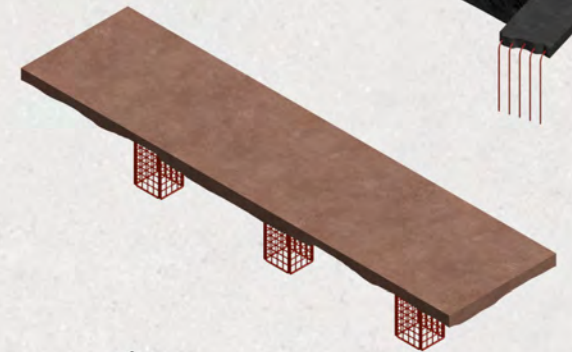
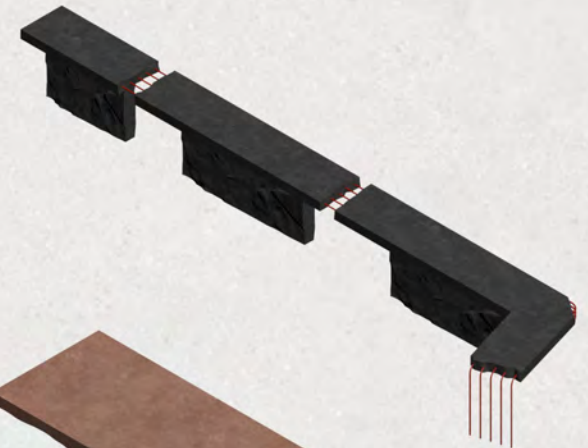
"LEAN ON ME" PAIR OF CHAIRS
oak wood frame and seating



"I SEE YOU" CHAIRS
square steel frame
latex seating



"TIRE PLAY" KIDS STOOL
painted reused tires
upholstered cushion



"REBUILT" TABLE COLLECTION
painted steel rebar frame
concrete surface

“WE ARE ON THE SAME ~~BOAT~~ [BENCH]”

this furniture piece is designed to practice empathy. the flexibility of the structure allows every occupier to feel any movement that is made. the experience aims to recreate the notion of how it feels like to be in someone else's shoes.



spatial mapping

02



PRE-MIGRATION

MIGRATION

POST-MIGRATION

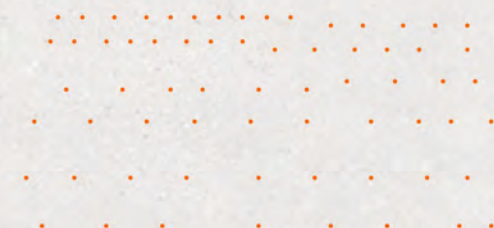
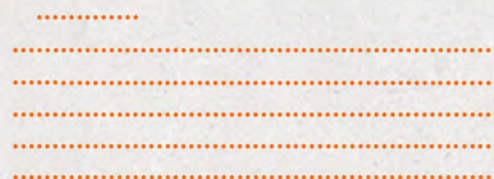
the beginning

conflict zone

border crossing

transit camp

open ending



CHAOS

ORDER

DISPERSAL

visuals of identified stages in forced migration journey are used to map the situations spatially. the results are then pixelated by a grid system.



selected site
16 blossom street



grid of 60 cm is applied on the floor plan, which is then layered with previously produced map. the dots that do not meet are eliminated, whereas the selected ones become the main space layout planning guideline.





spatial functions are then formed after elimination process of the dots, which are then transformed spatially either into columns, floor pattern, or ceiling features.

dining setting

03

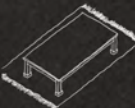
dining setting from various cultures [and its iterations] are selected to be integrate in the layout plan. this strategy aims to introduce foreign experience to the locals. the amount of seats at each table is almost never less than six to create opportunity of encounters and conversations.



african mkeka



japanese chabudai



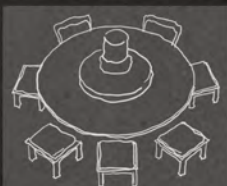
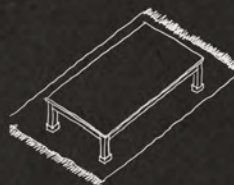
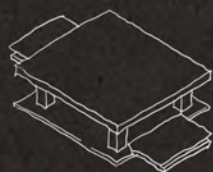
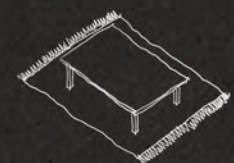
middle eastern sofra



chinese lazy susan



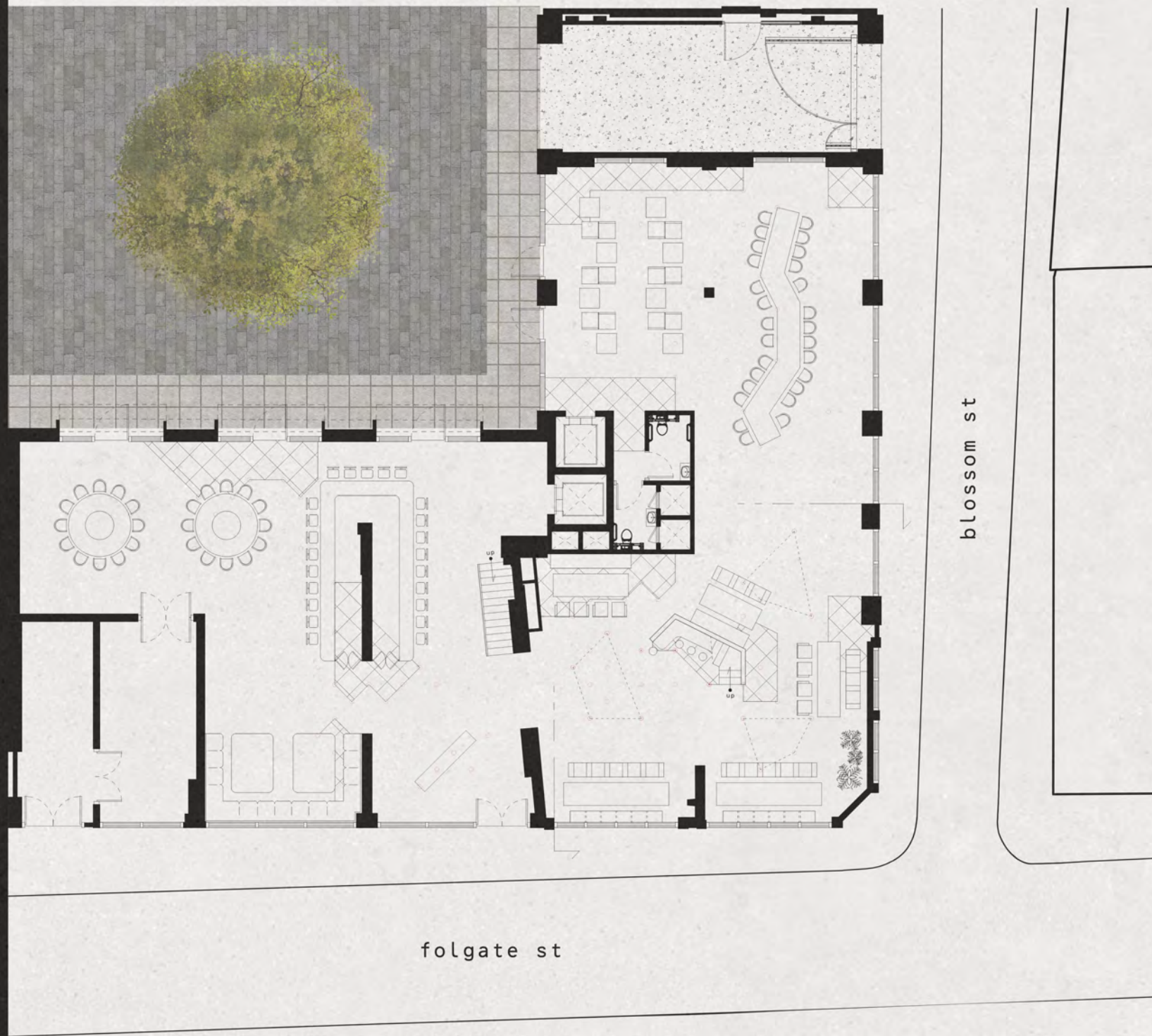
western dining table

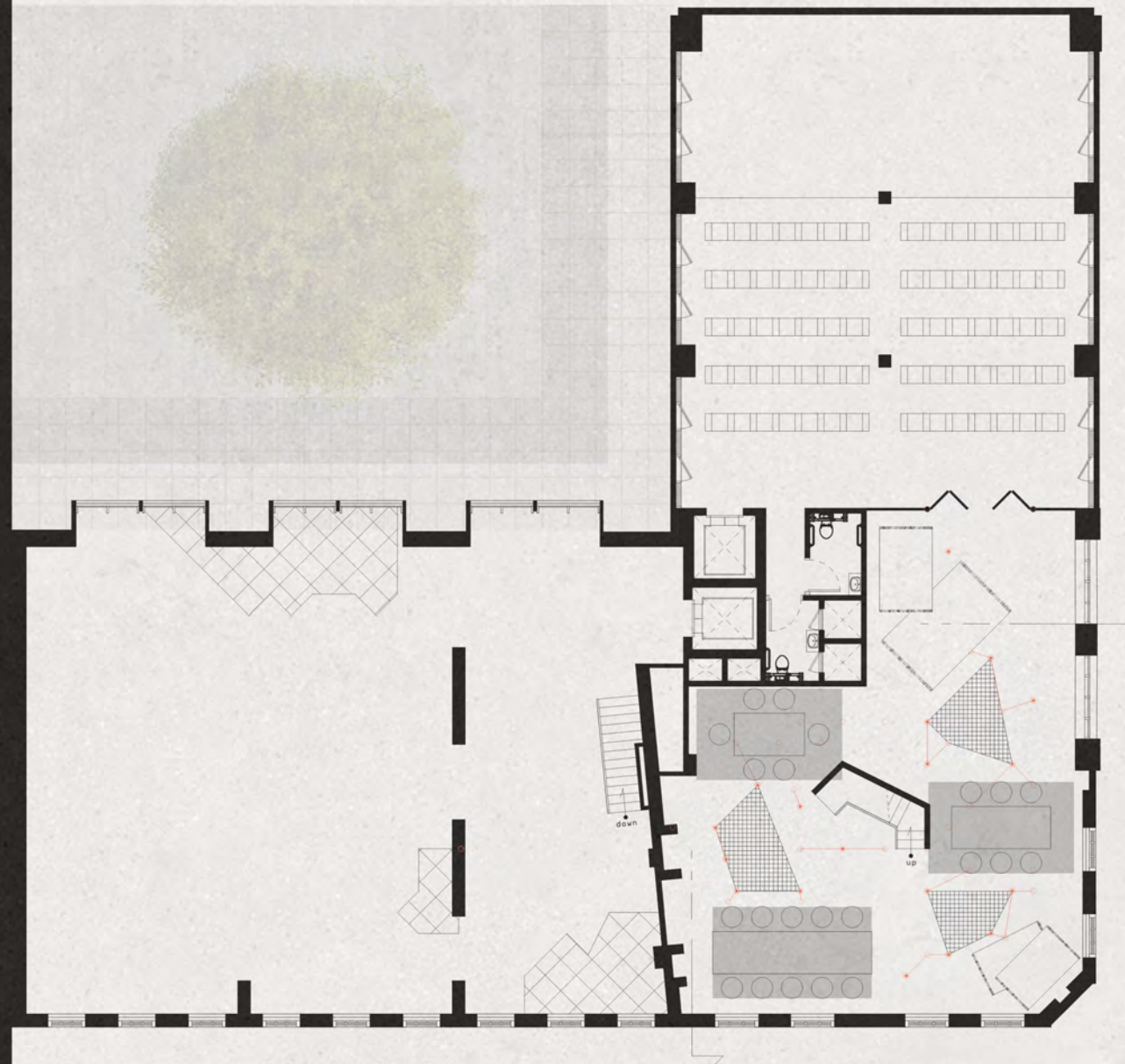
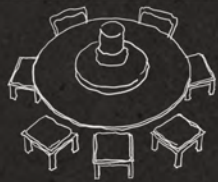


blossom st

folgate st

ground floor

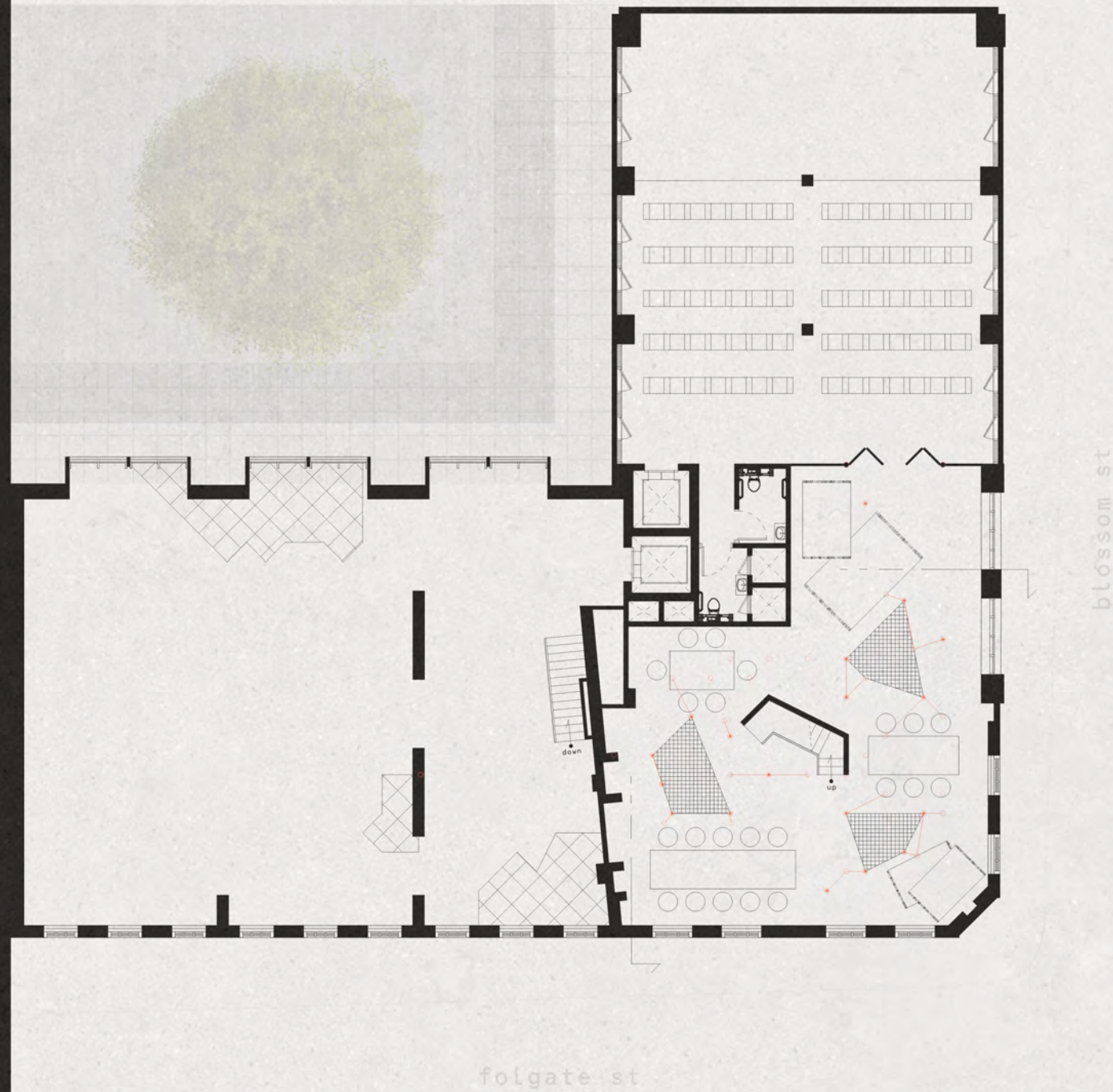


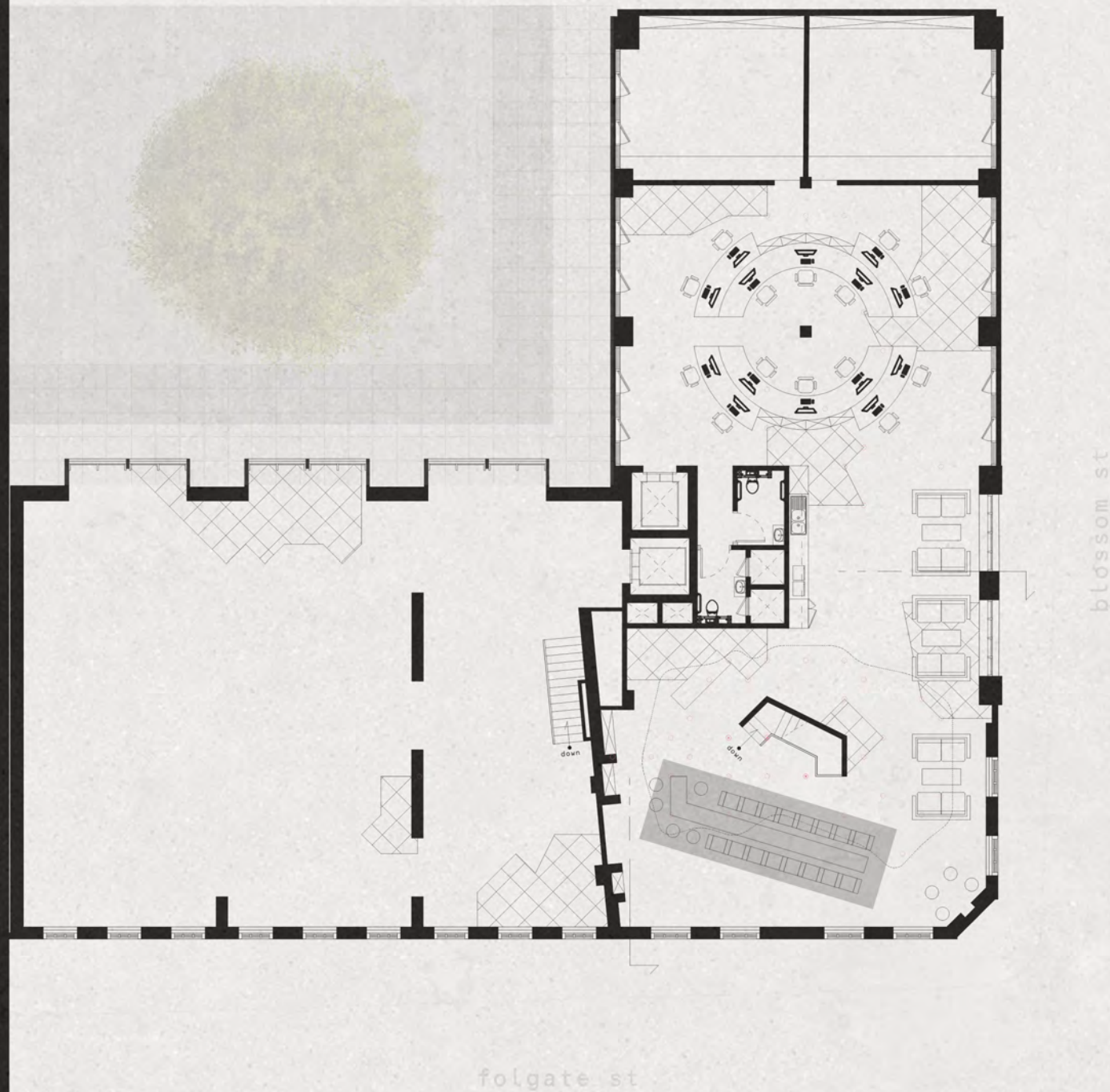
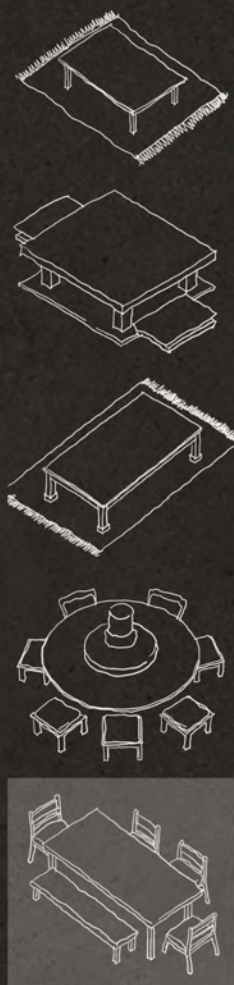


blossom st

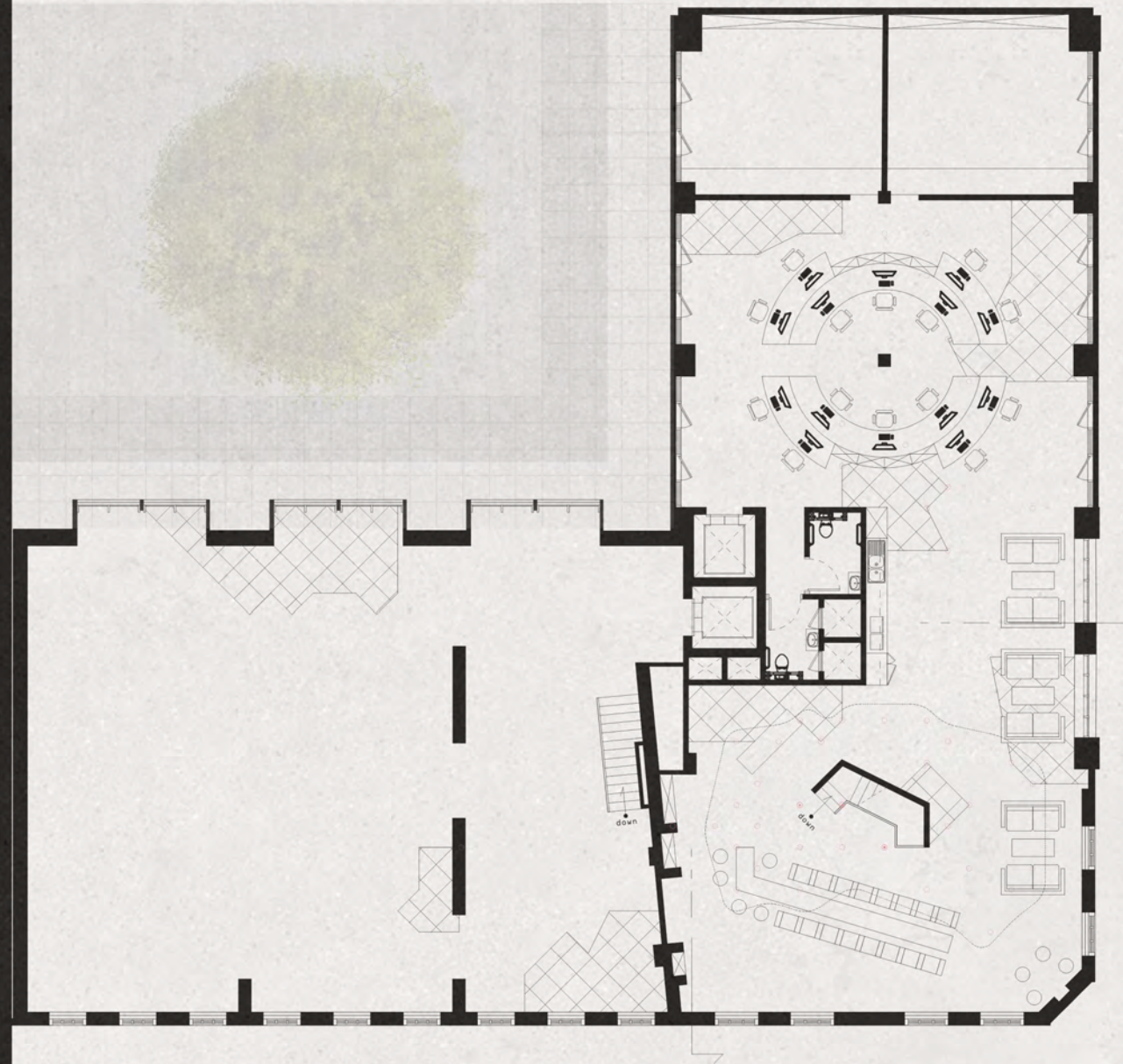
folgate st

first floor



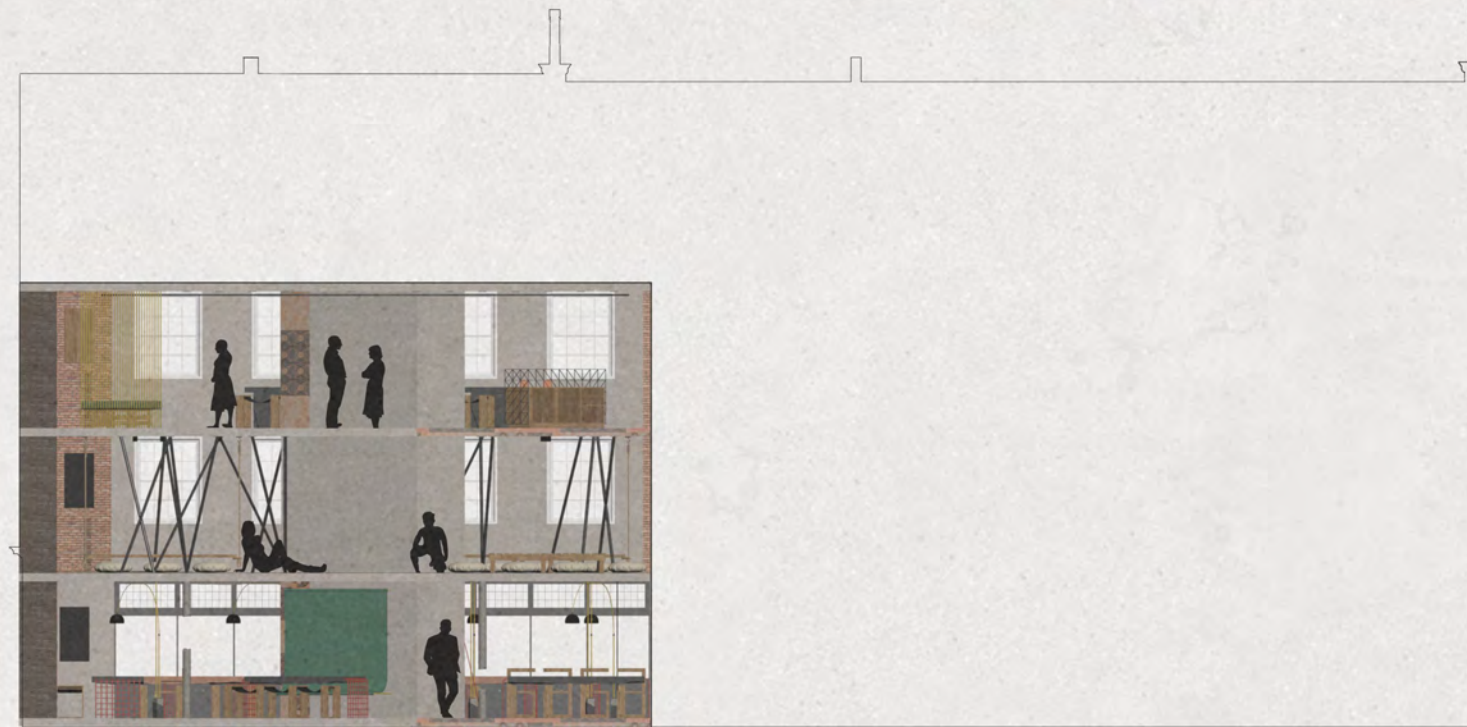


second floor



blossom st

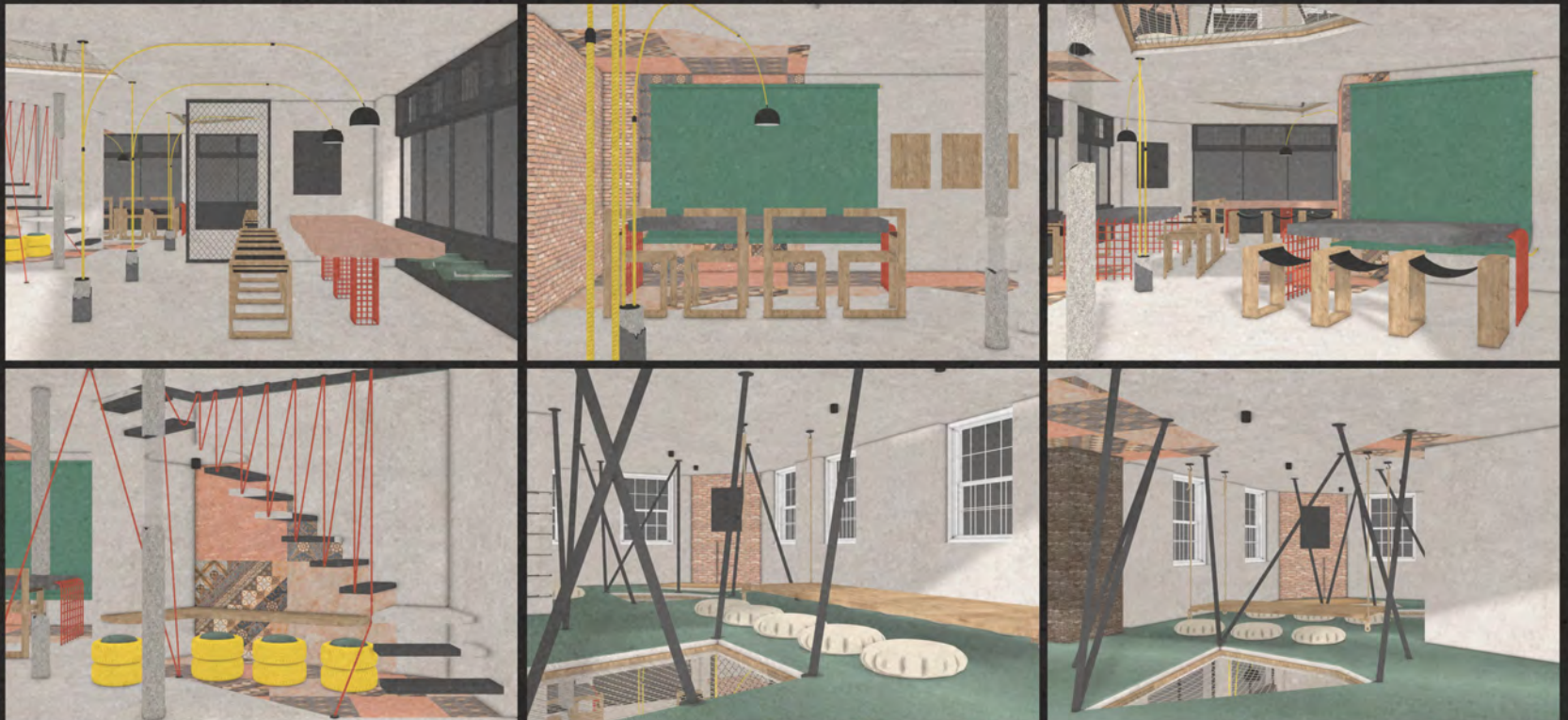
folgate st



color selection

04

selected colors are psychologically encouraging conversations and engagement based on a study included in Frontiers in Psychology: "Color and Psychological Functioning: A Review of Theoretical and Empirical Work" by Andrew J. Elliot - 2015.



color application in space

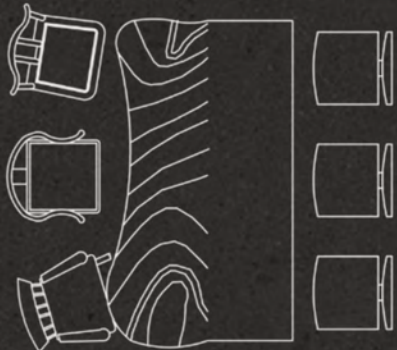




spatial use concept on physical model.



BRIDGE & BARREL

The logo features a central illustration. On the left, a bridge with three arches is shown. To its right is a large, vertical barrel with horizontal staves. To the right of the barrel are three smaller barrels stacked vertically. The entire illustration is rendered in white line art on a dark background.

LET'S MEET IN THE MIDDLE